

**Controls: tags, tables and images. Specific design characteristics.**

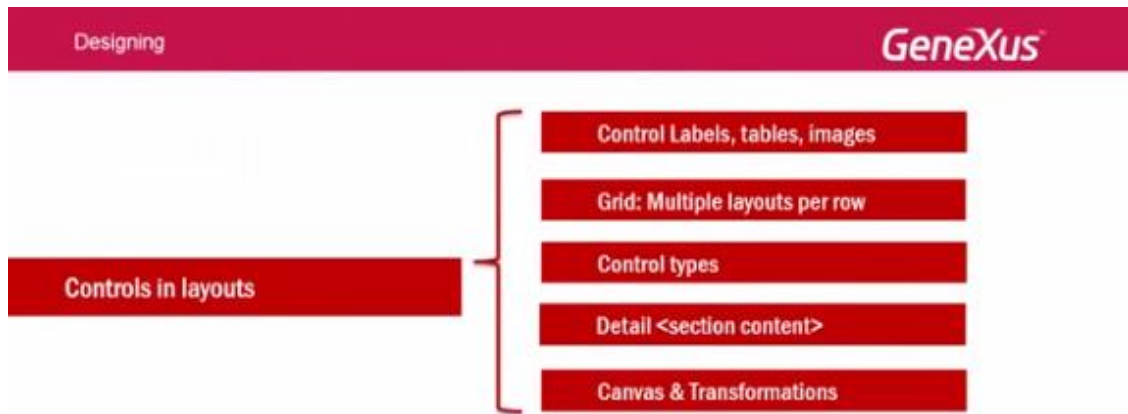


Developing the mobile application

**Designing: controls in layouts**

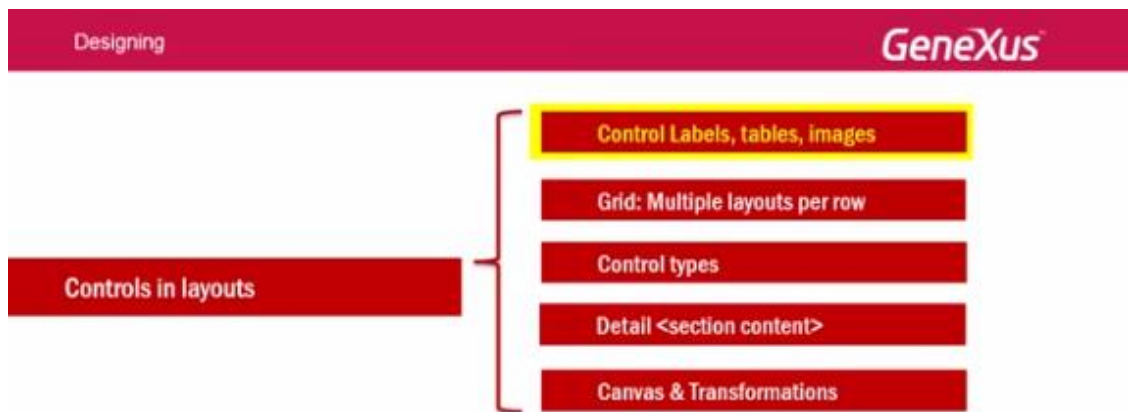
Labels, tables, images

Cecilia Fernández | GeneXus Training

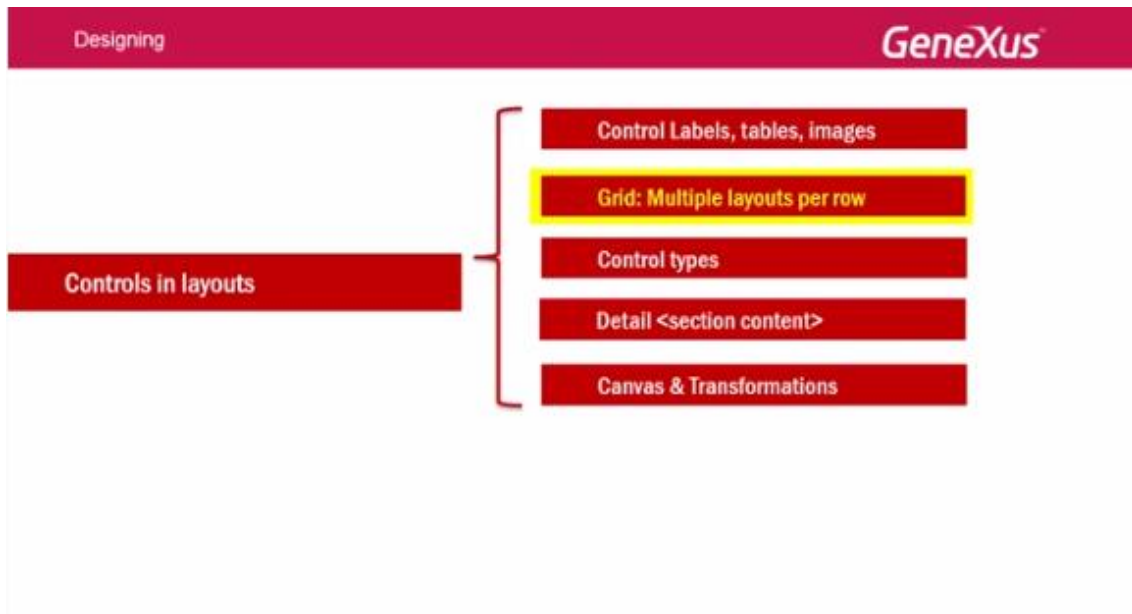


The following videos describe the specific features of controls in Layouts when compared to their known use.

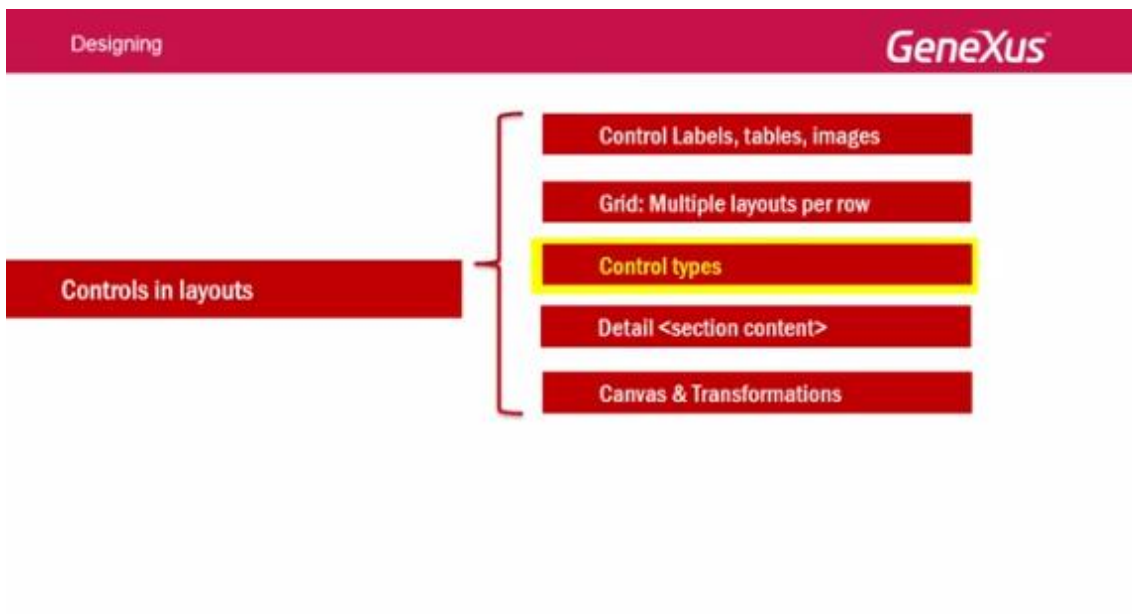
In particular, this is related to 5 aspects:



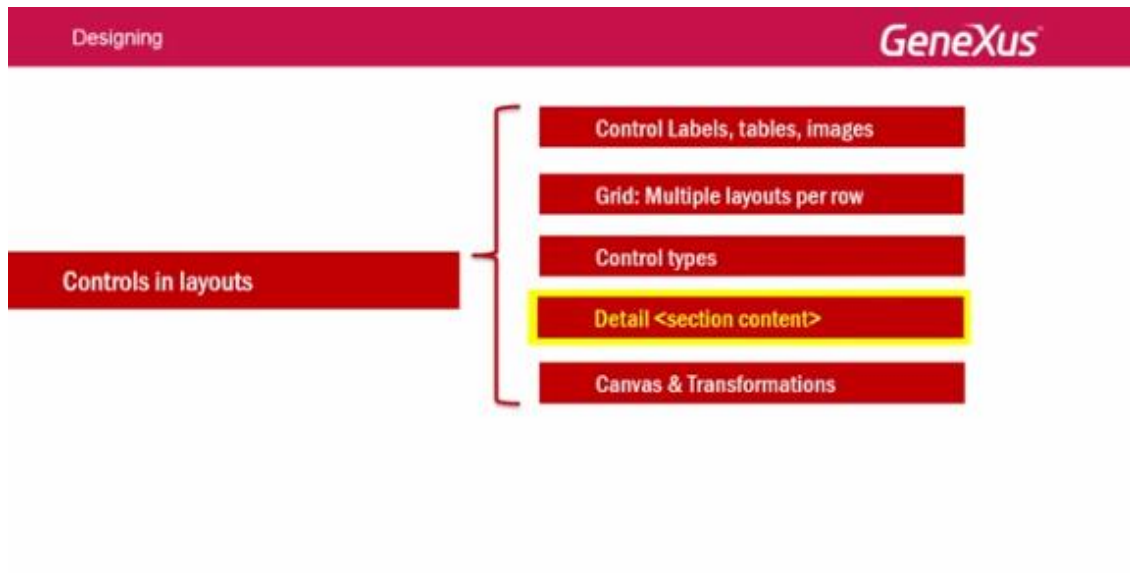
The special features of variable/attribute controls in relation to tags, the use of tables and the special features of the image control.



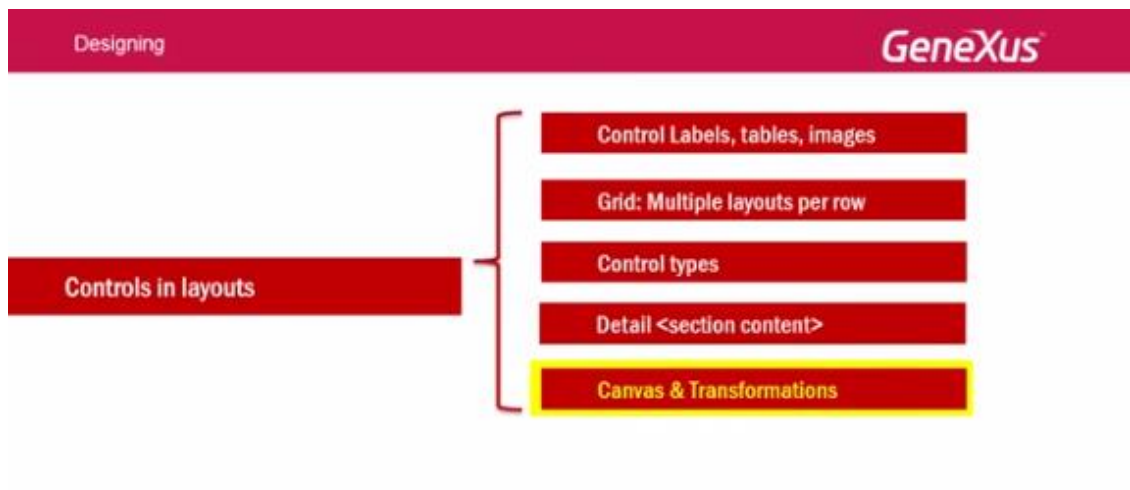
The special features of grids in relation to the design and behavior of each line.



The possibility to change a control type, so that it looks and behaves in a different way than the default one.



Section containers for the Detail of a Work With element.



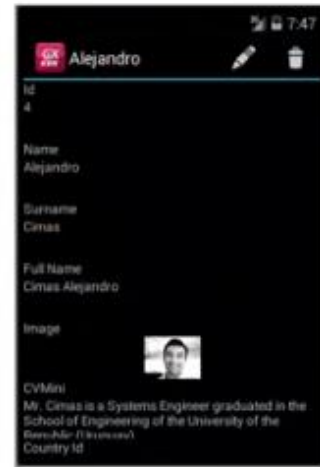
Lastly, the possibility to create a control that takes absolute positioning and can overlap with another in the Layout. This allows thinking in layers and therefore adds depth to the spatial axis.

In addition, we will see this feature combined with another related to behavior: the ability to move, resize, rotate and scale a control on the screen (these are the transformations).

Let's start by the first item:

## Controls in layouts

2 areas

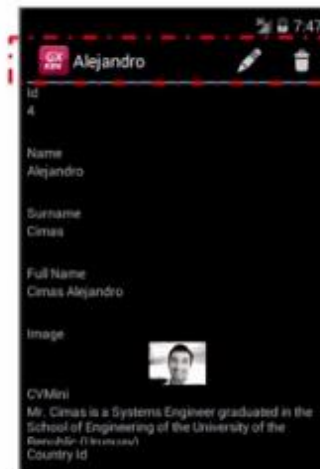


Two areas constitute a layout.

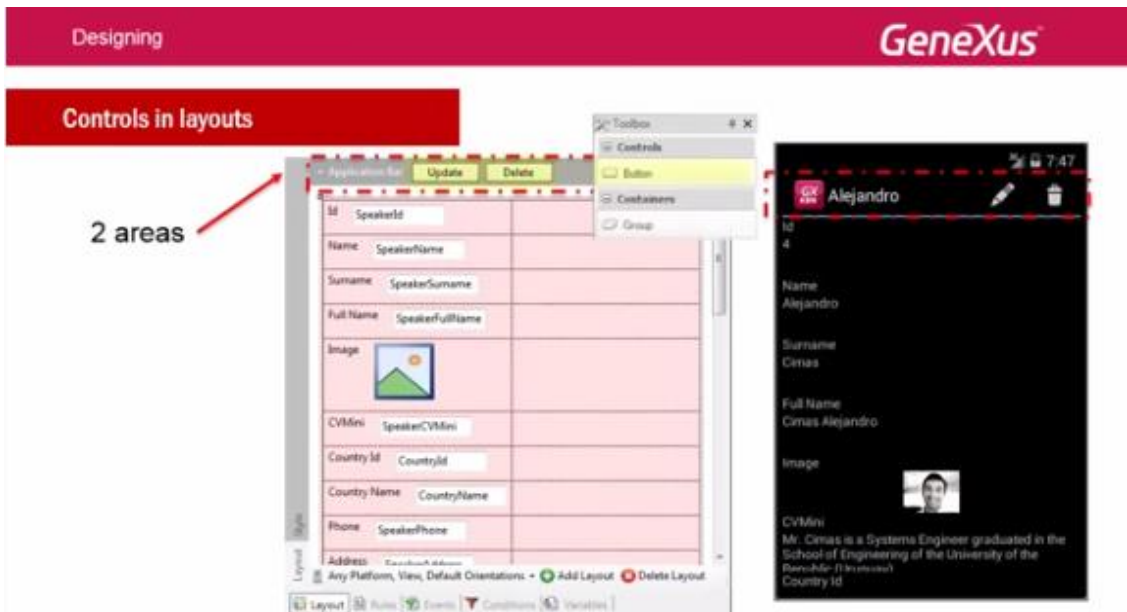
The area known as Application Bar:

## Controls in layouts

2 areas

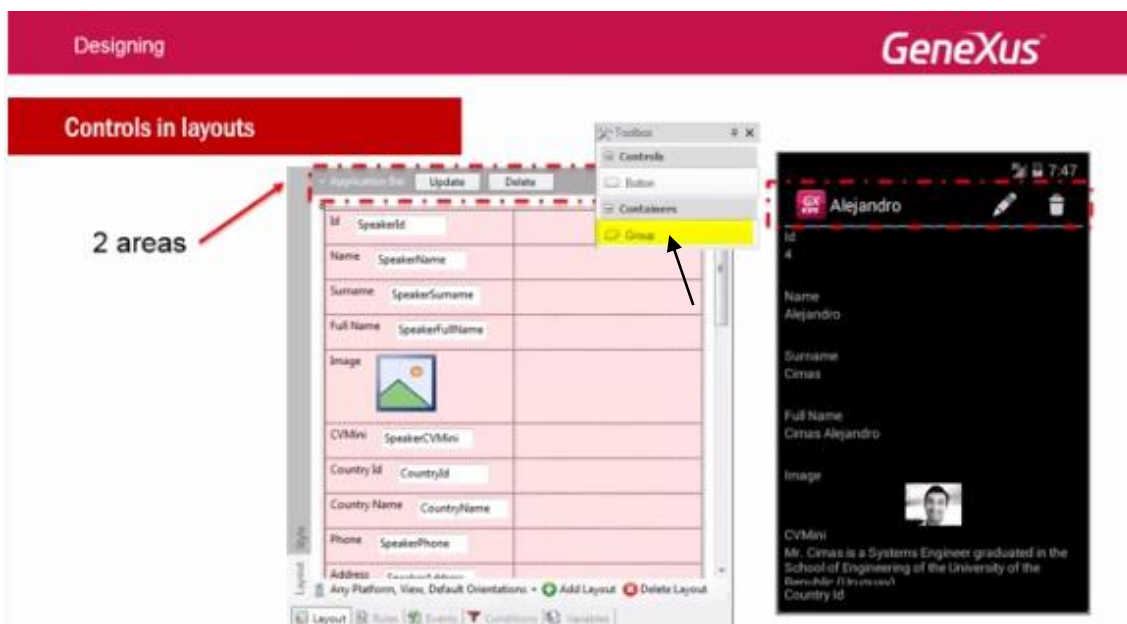


Where buttons can be placed



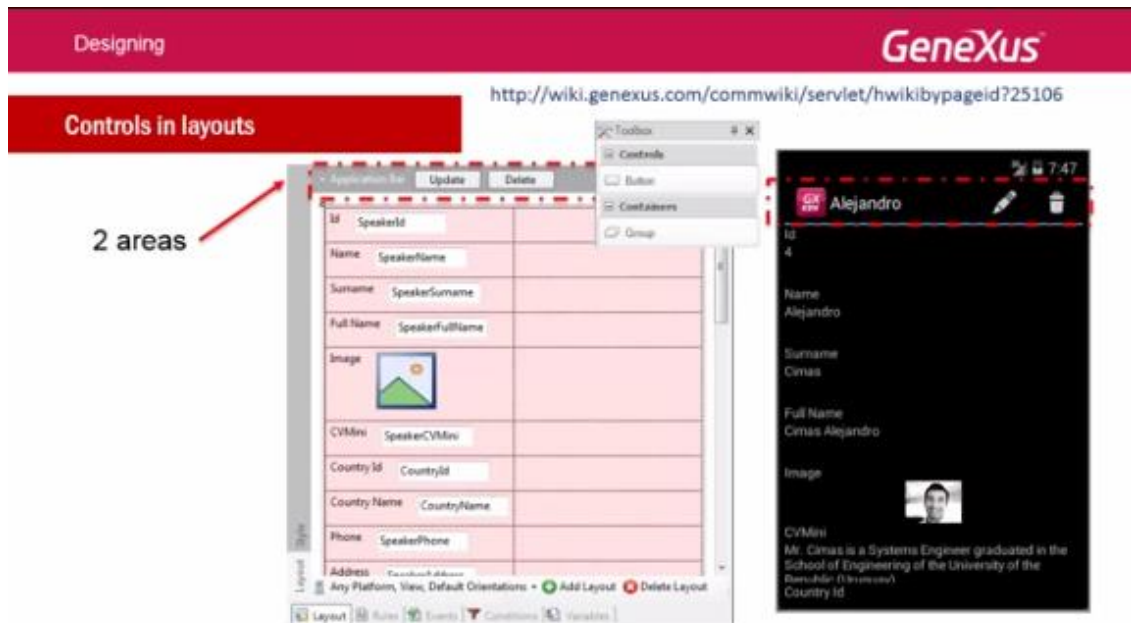
With or without associated images... corresponding to actions to be performed.

Or containers of groups of actions: Group Control

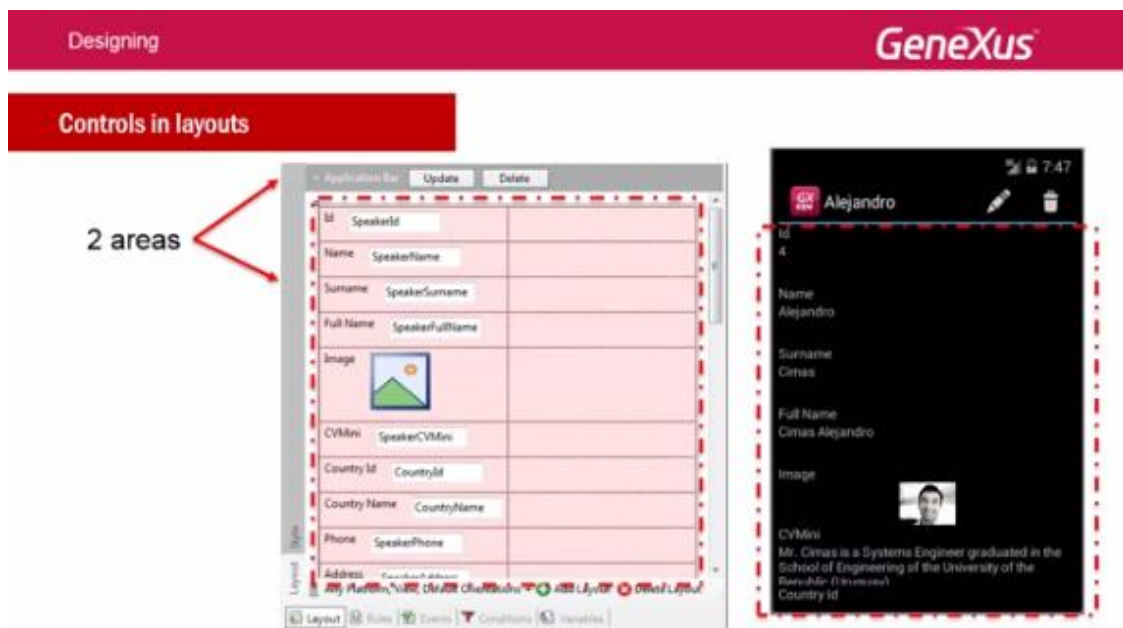


To group several actions and offer them, for example, as dropdown menus.

Here you will find more information about this topic:



The second area is the Layout itself:



which offers the Toolbox:

## Controls in layouts



to insert controls.

For the Detail node of the Work With element, Placeholders will also be displayed as we will see later on.

We will focus on this second area and leave the first one for later when we study events.

## Controls in layouts: atts/vars



For controls of attributes or variables, we have the Label Position **property**:

## Controls in layouts: atts/vars



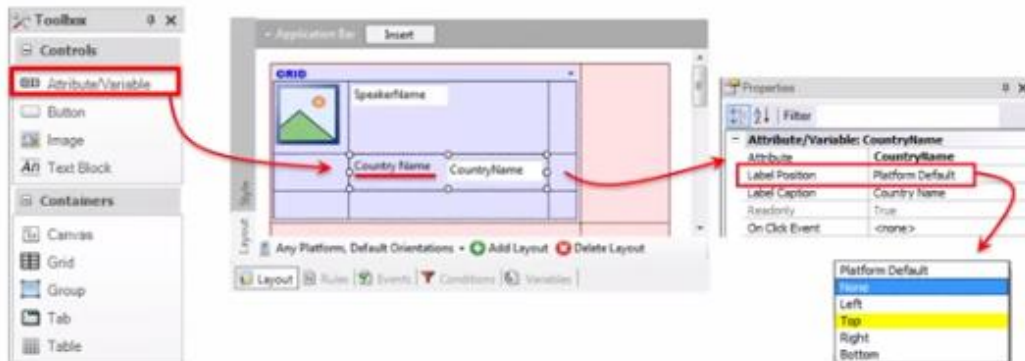
That will allow indicating the position that will take this attribute or variable tag:

## Controls in layouts: atts/vars



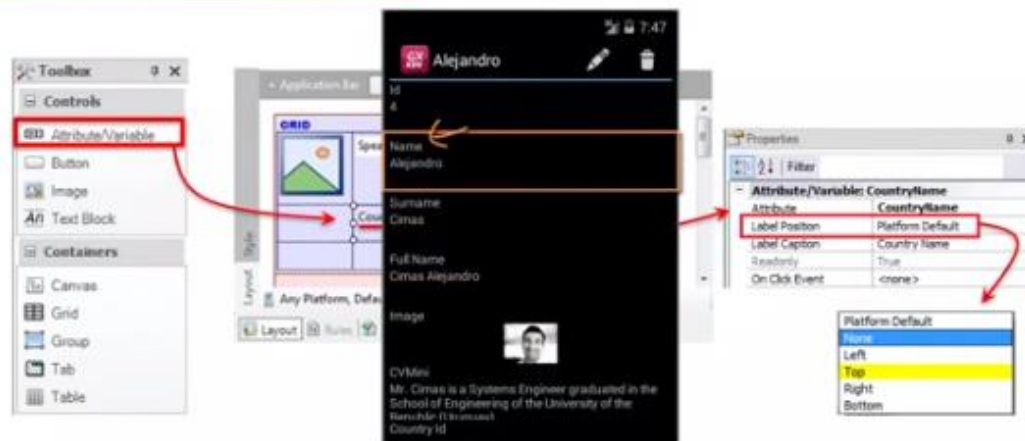
Each platform has a default value. In Android, for example, it is Top.

## Controls in layouts: atts/vars



This means that the tag will be displayed above the attribute / variable control:

## Controls in layouts: atts/vars

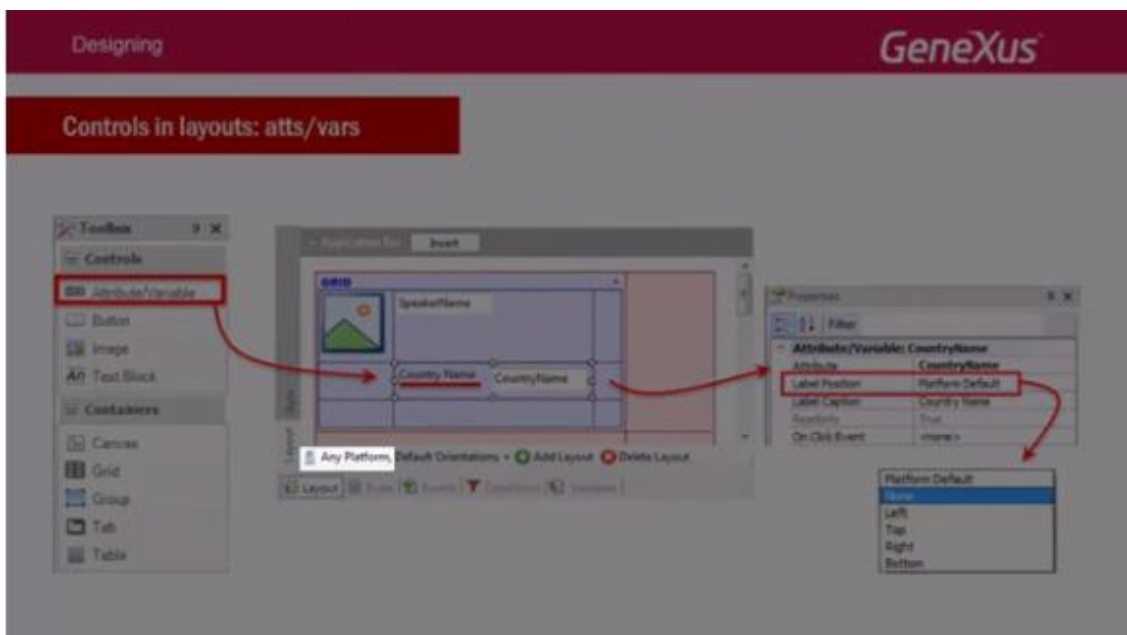


It's different from what we see here, where it is shown to the left:

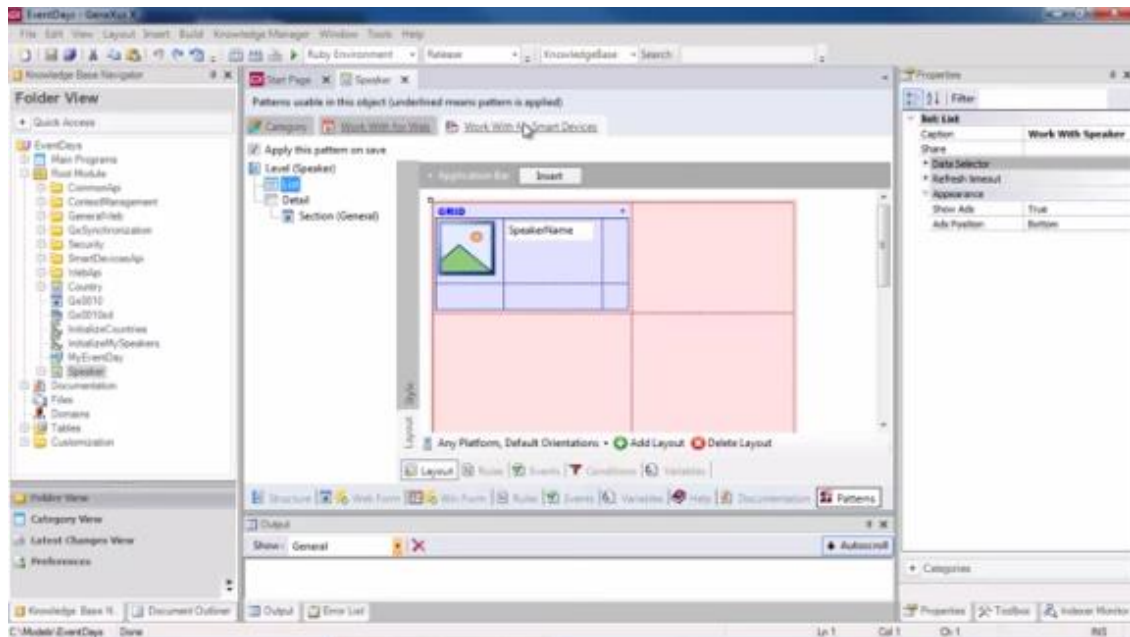
## Controls in layouts: atts/vars



The reason is that it has to be shown in some way, and this screen is generic, not platform-specific.



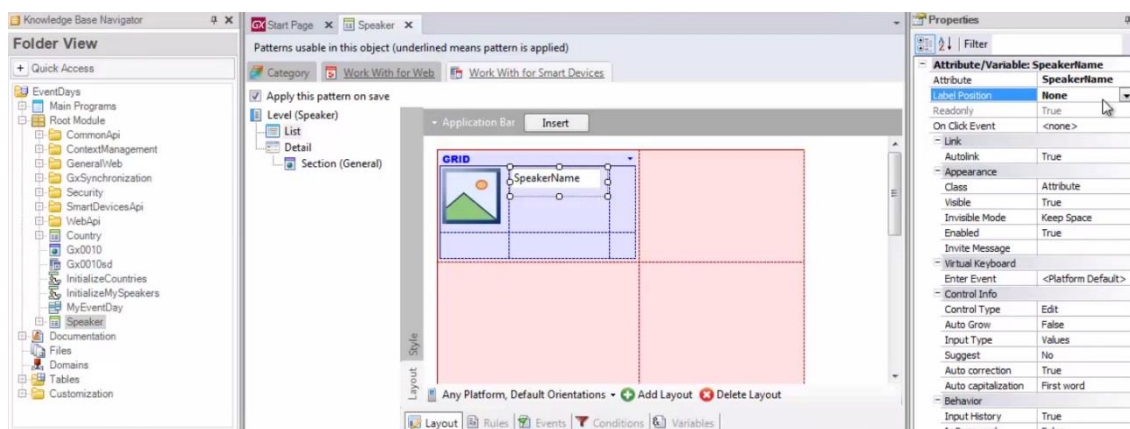
Let's see it in GeneXus:



We are positioned in the List of the Work With for Smart Devices element of the Speaker transaction.

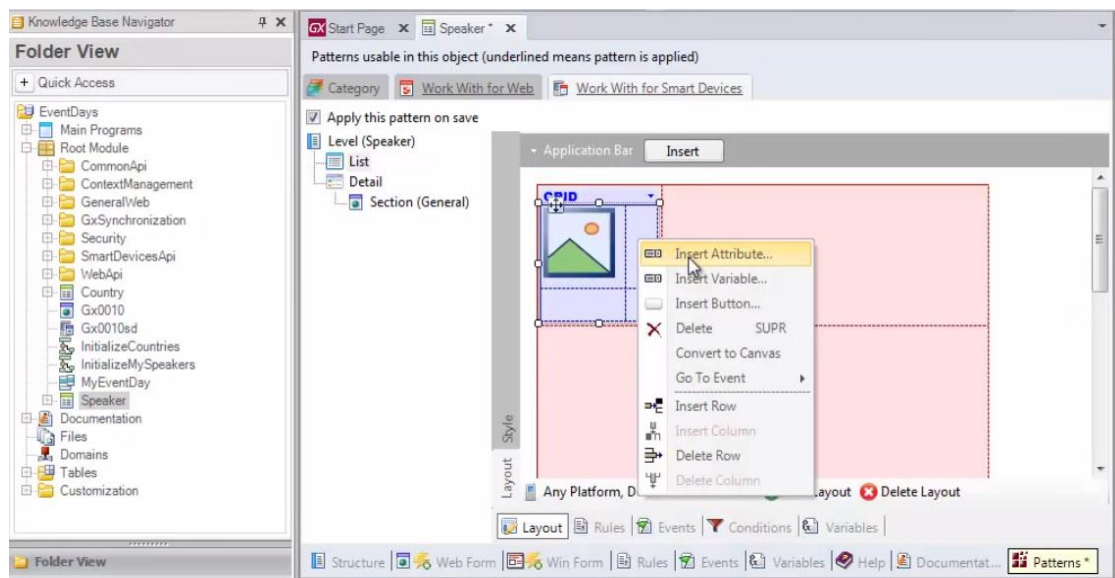
**Note that the pattern has automatically added the SpeakerName attribute control to the grid.**

If we look at its properties, we see that the **Label Position** property takes the value None.

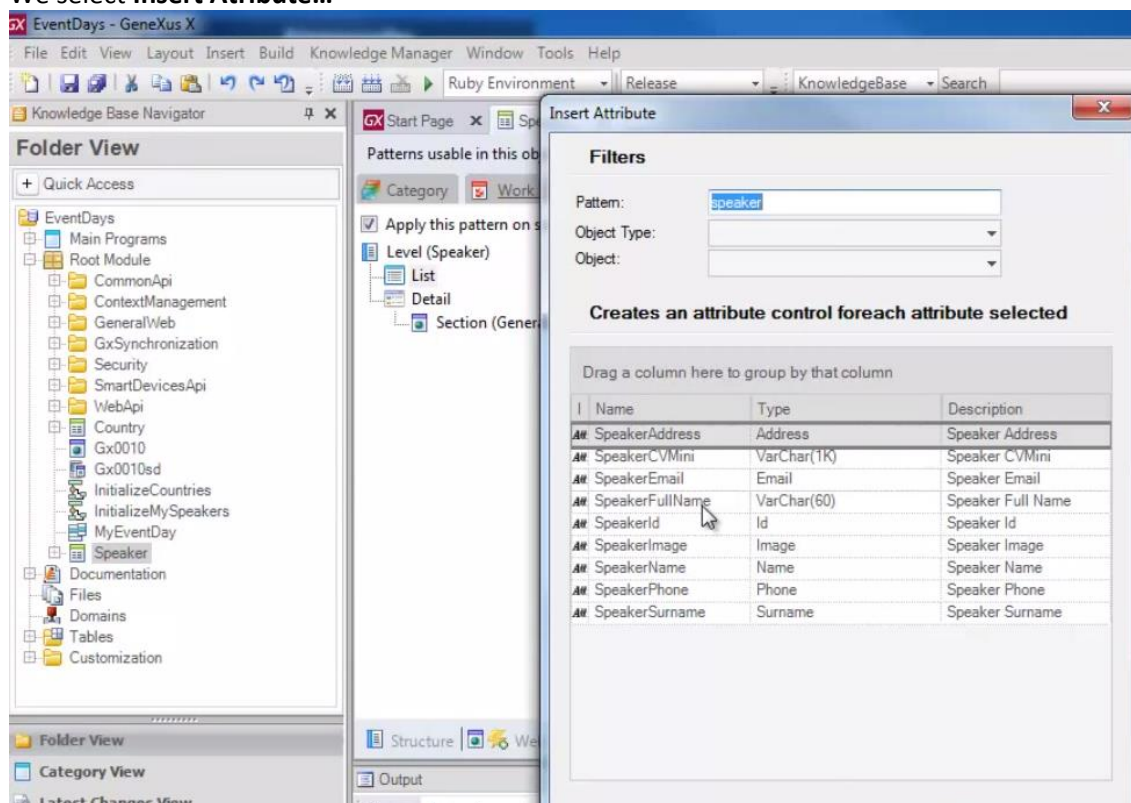


For this reason, there is no tag displayed for this control.

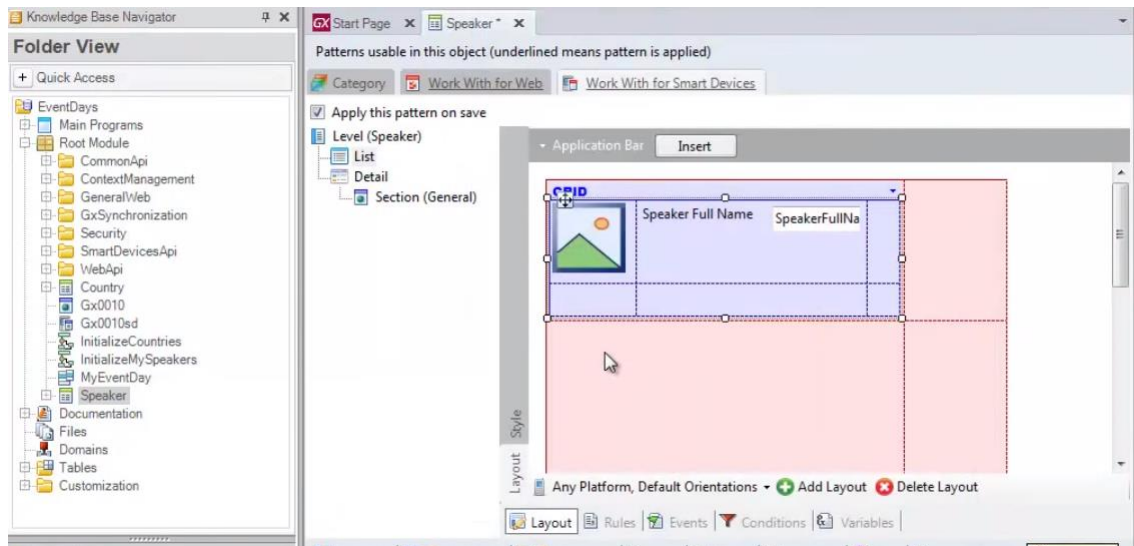
We will replace this control corresponding to SpeakerName with the speaker's full name. To do so, we delete this control and right-click inside the grid,



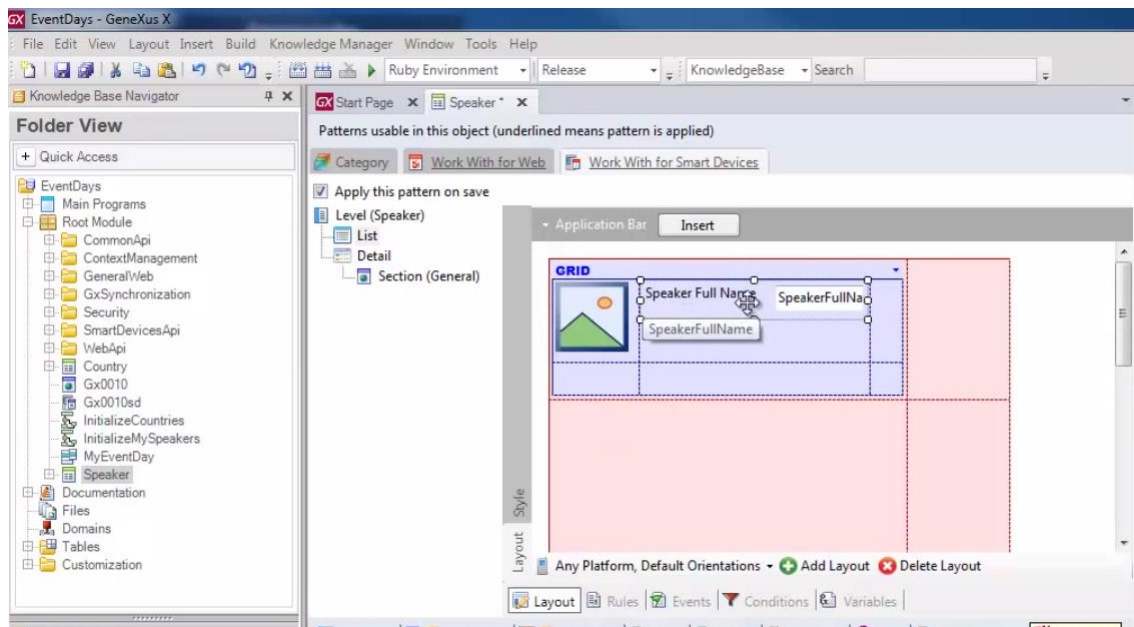
We select **Insert Attribute...**



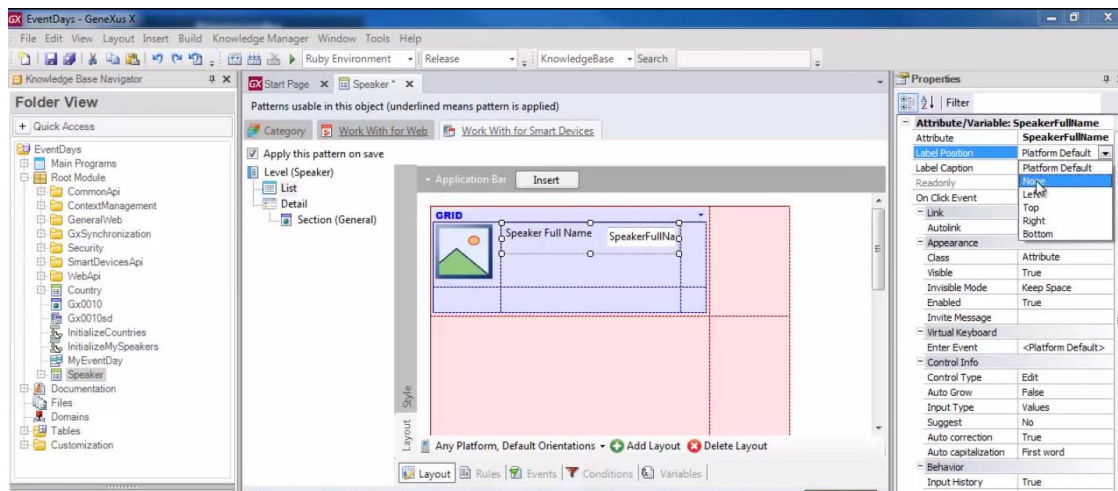
And add SpeakerFullName:



Note that the tag is now displayed by default:

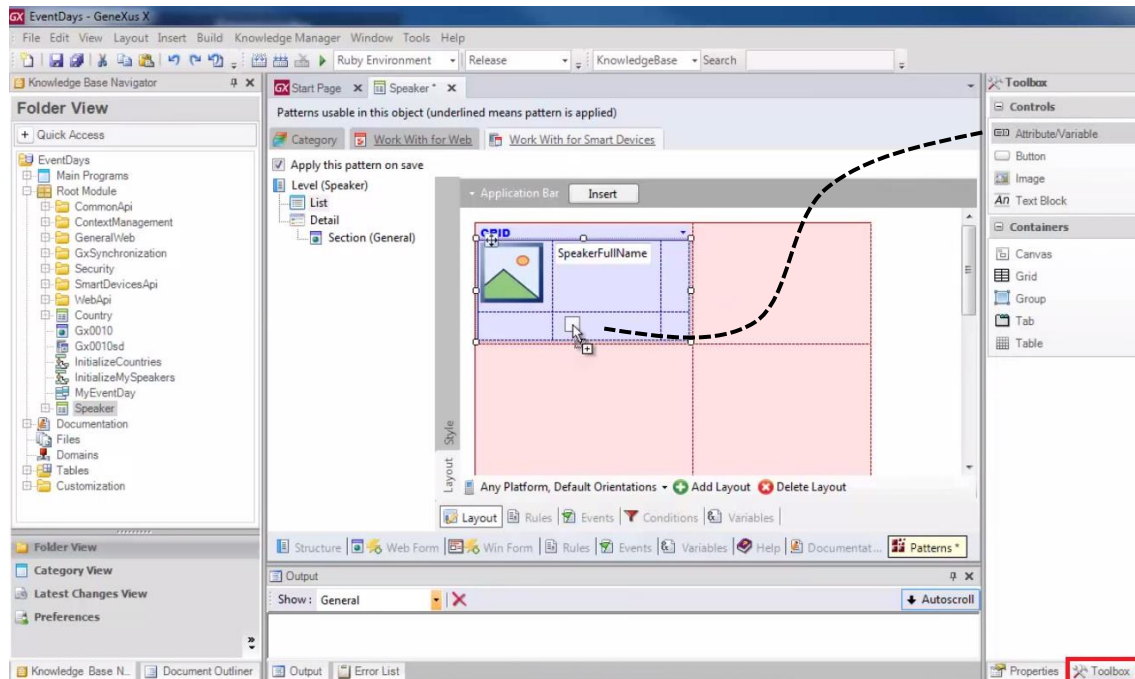


To hide it, we go to **Label Position** and change the Platform Default value to: None

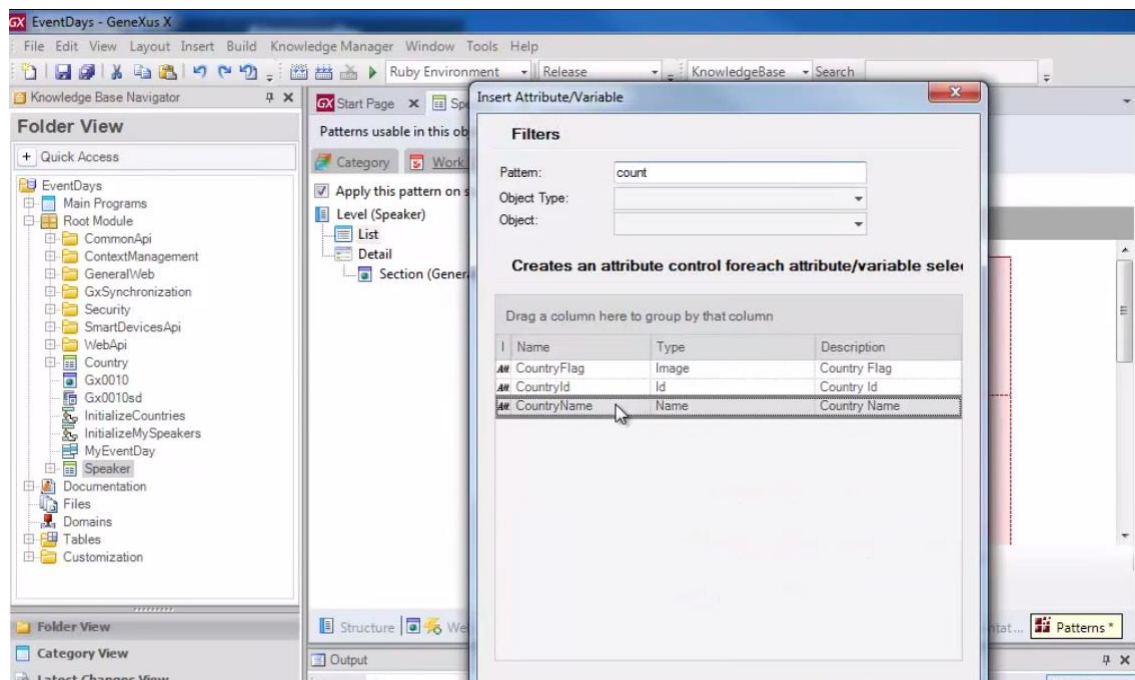


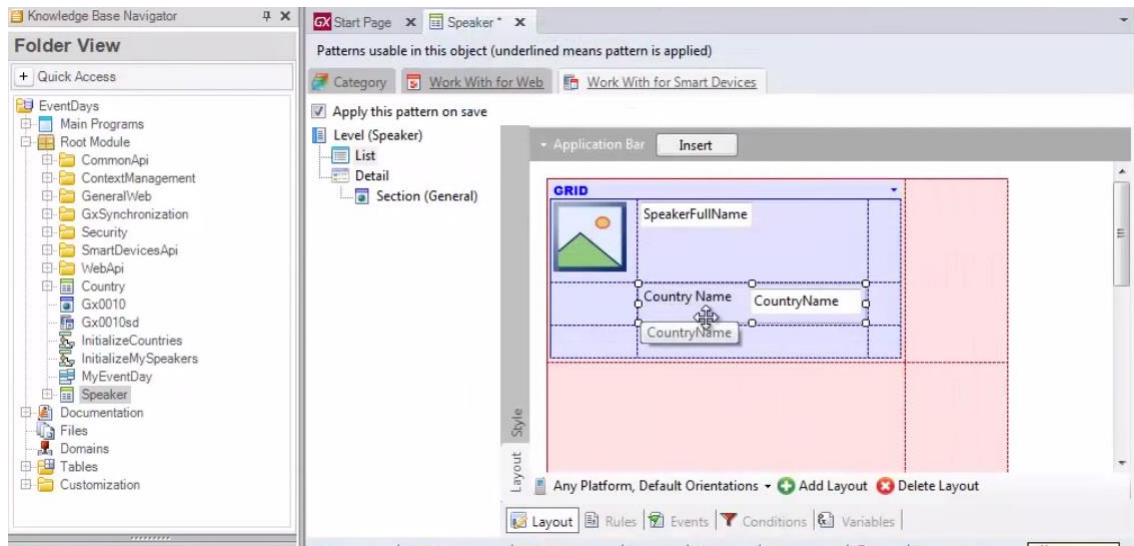
Now we will add the speaker's country name.

We right-click again or drag the attribute / variable control from the Toolbox

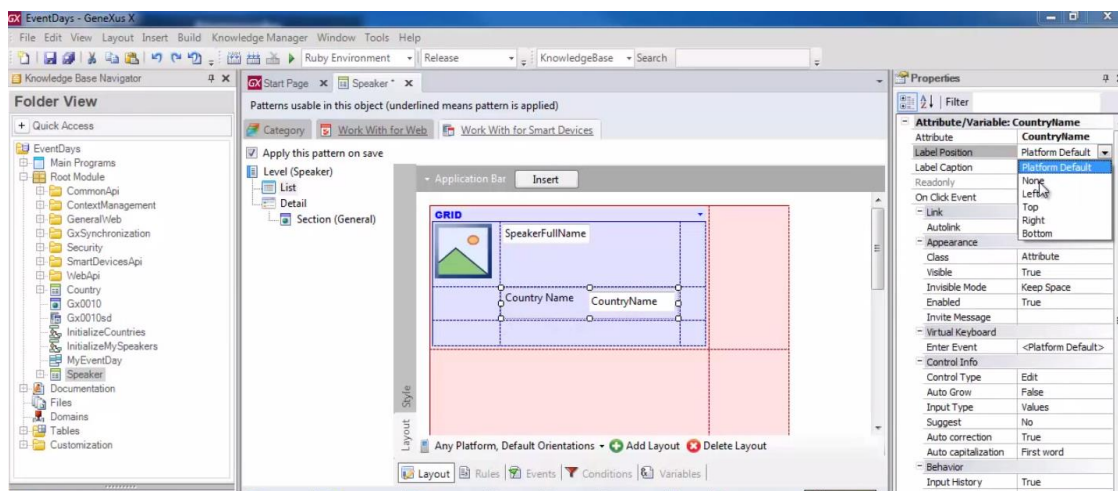


CountryName:

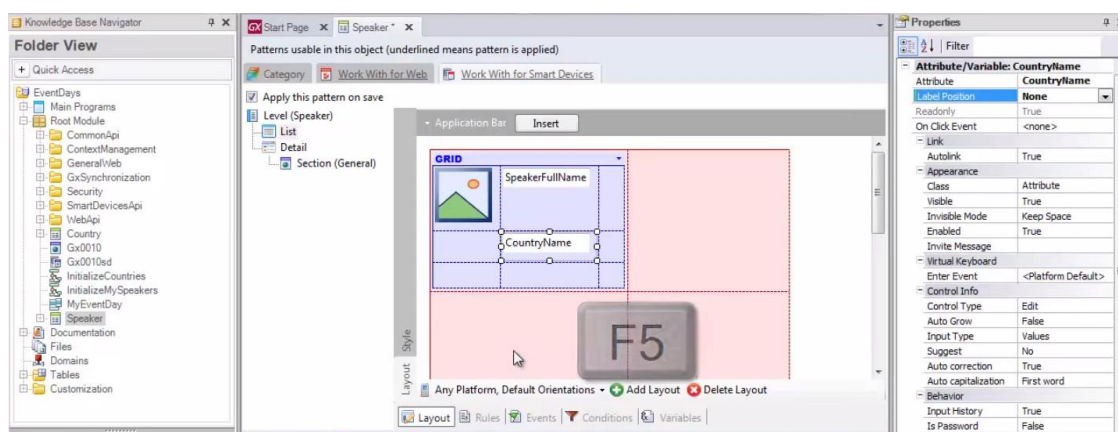


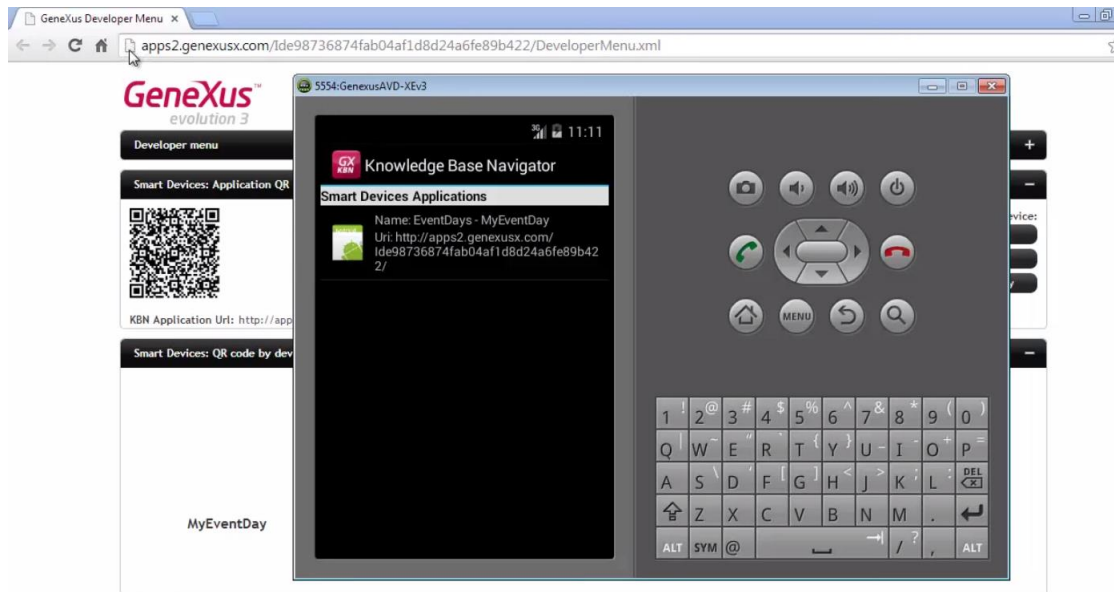


Again, in the properties we change the **Label Position** value to **None**.

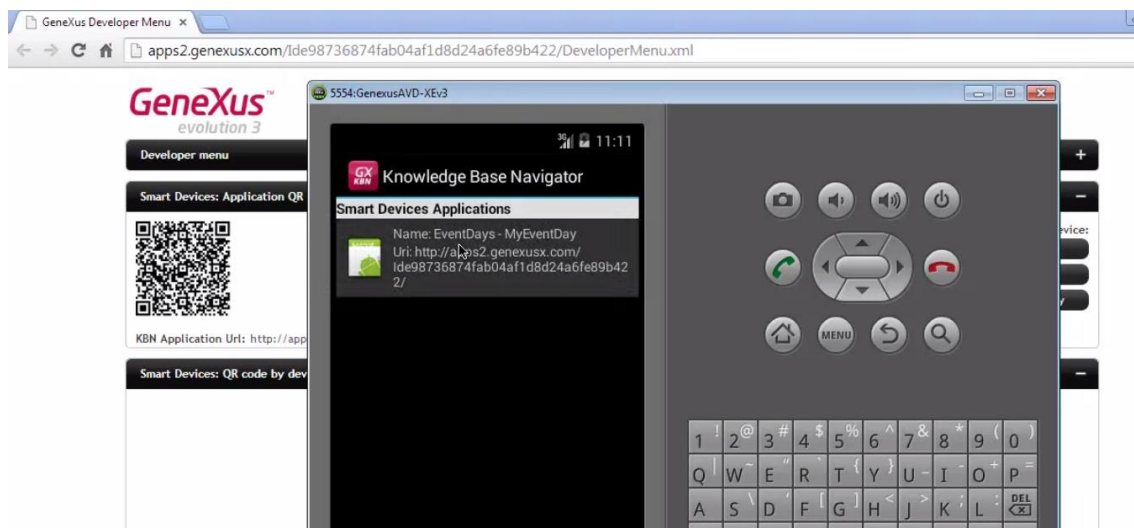


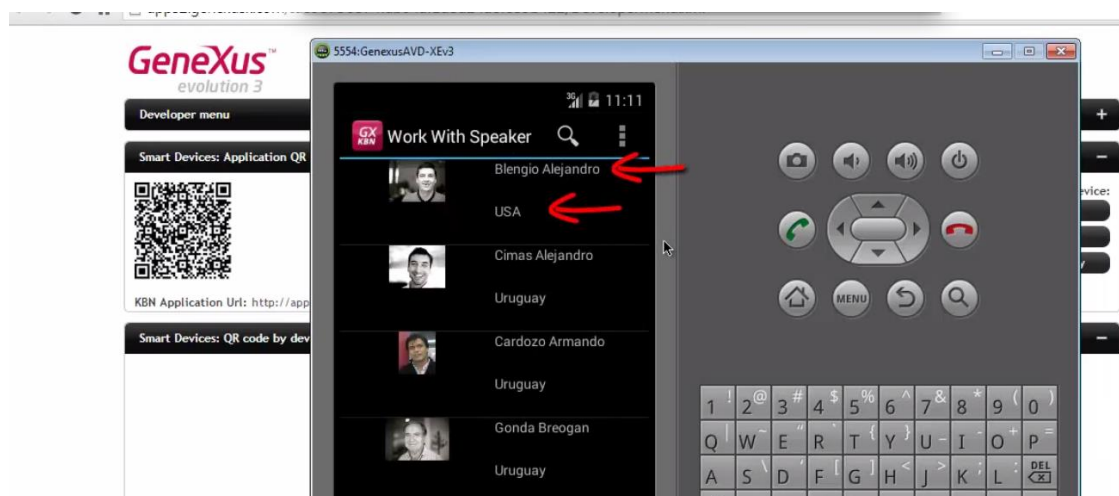
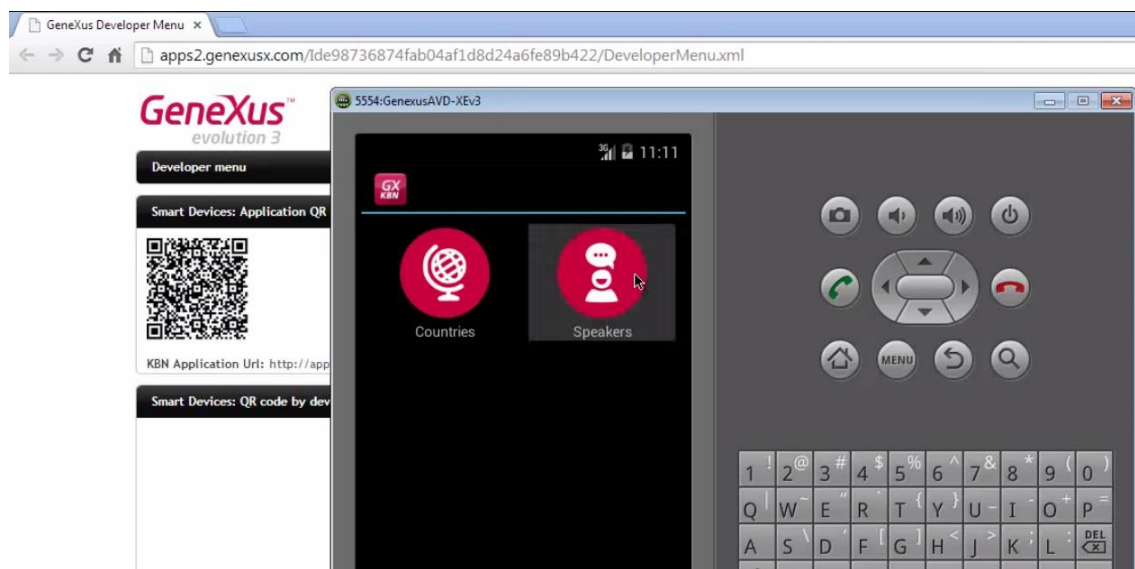
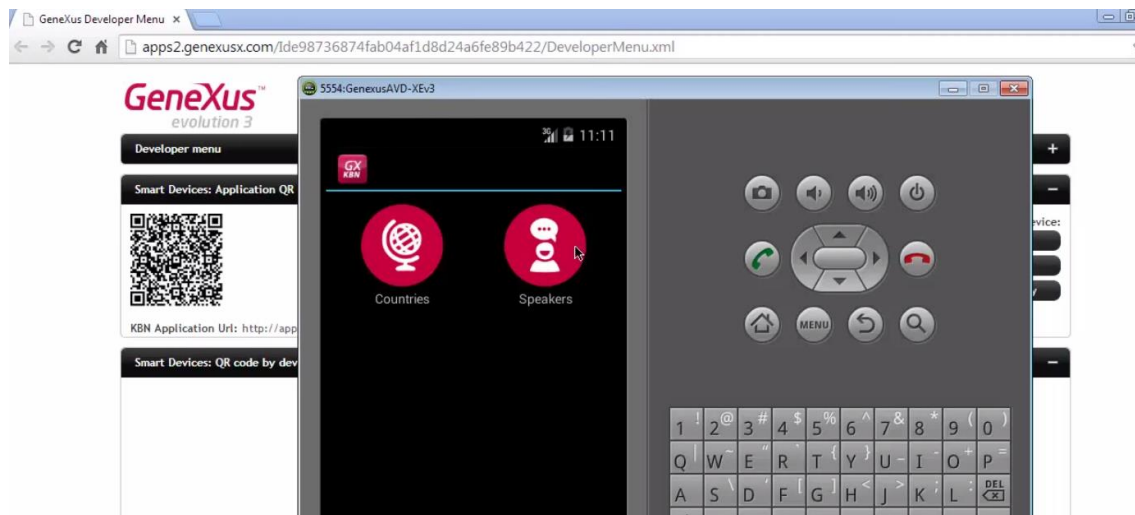
We press F5 to test what we've done:



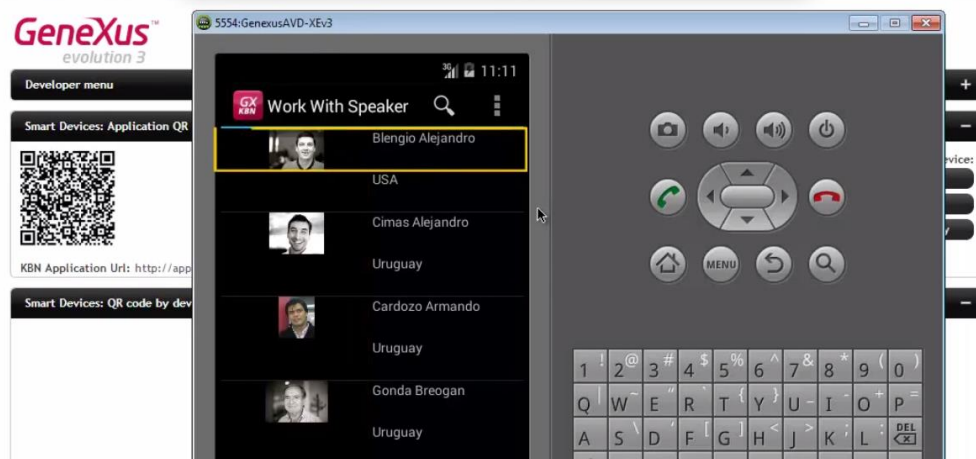
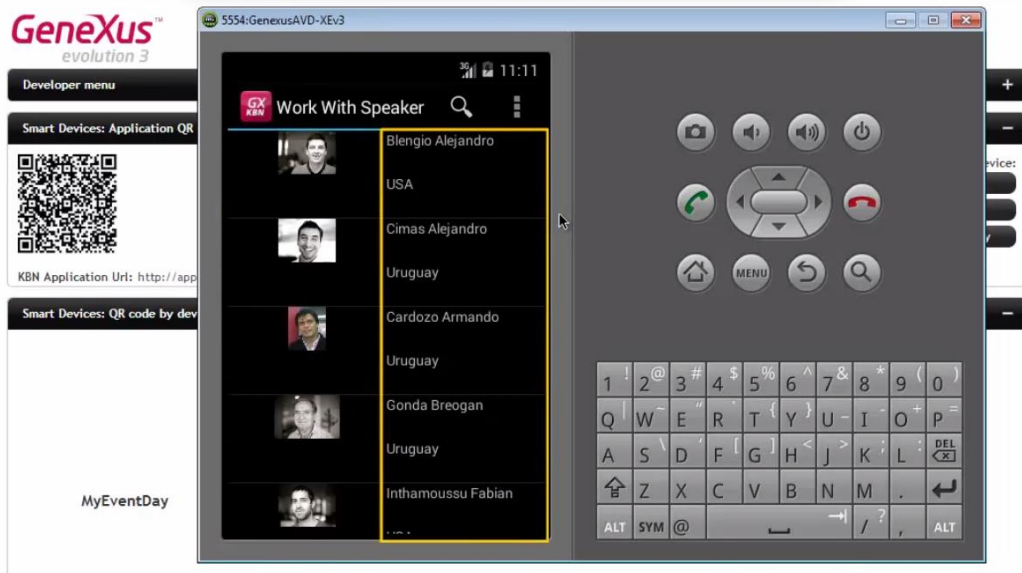
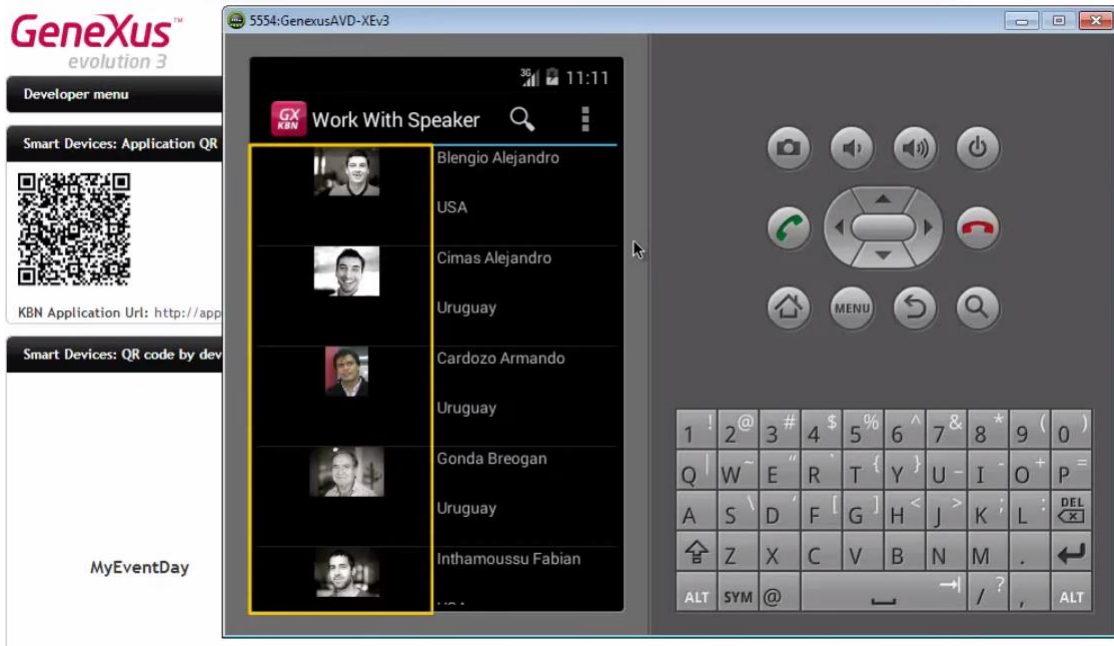


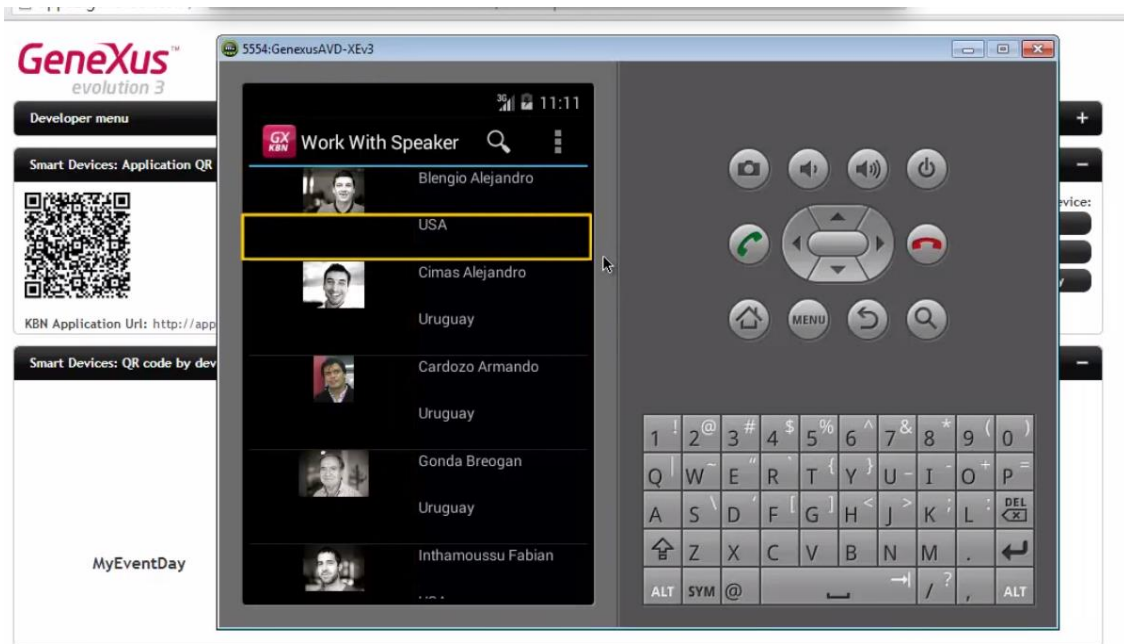
Since we don't have a Startup object defined, the web Developer Menu and the KBN were opened.





Note that it can be divided into 2 columns and 2 rows per line in the grid:





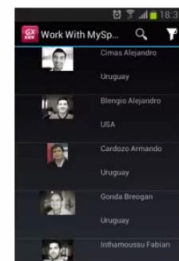
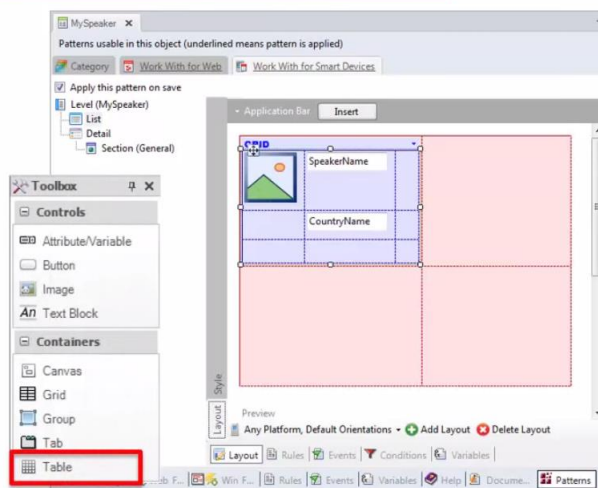
How do we change the place taken by controls within each row... and their distances?

By working with tables, which will be essential in Smart Device applications.

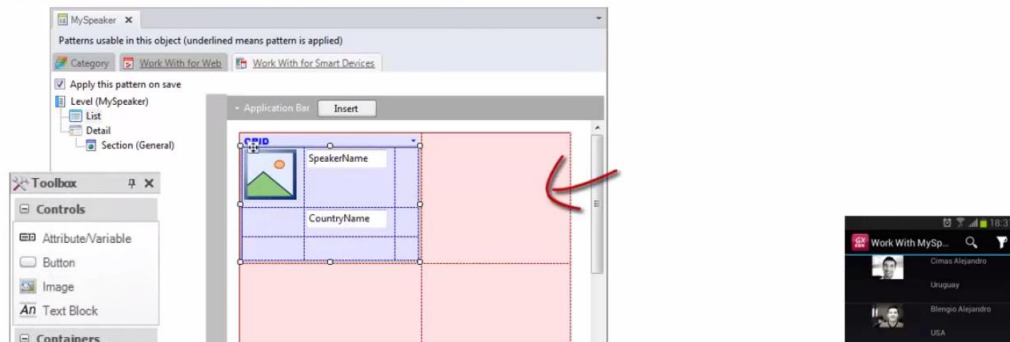
Designing

GeneXus

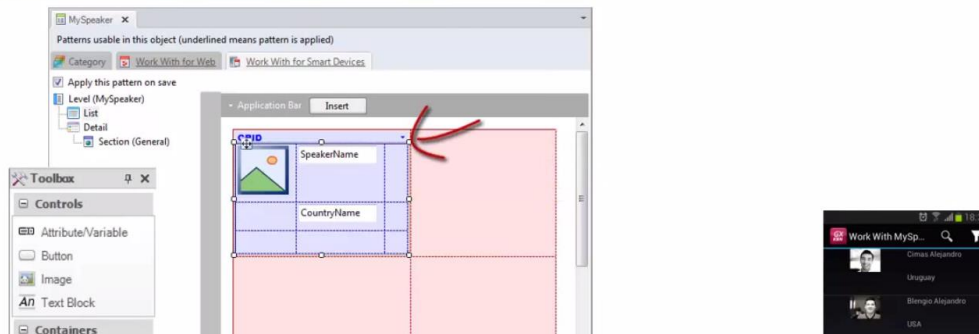
### Controls in layouts: table



All Layouts have a **root table**, even when they are empty.

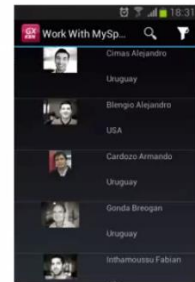
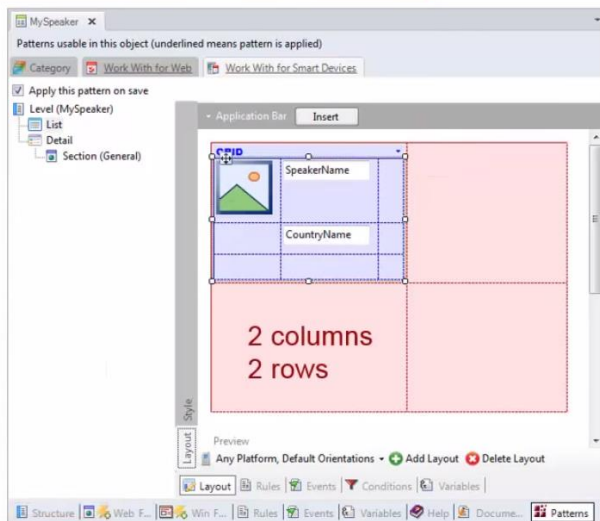
**Controls in layouts: table**

In turn, every grid will define a table to contain the controls of each line to be loaded:

**Controls in layouts: table**

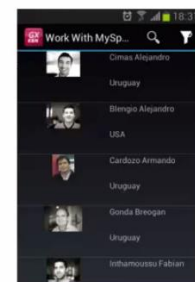
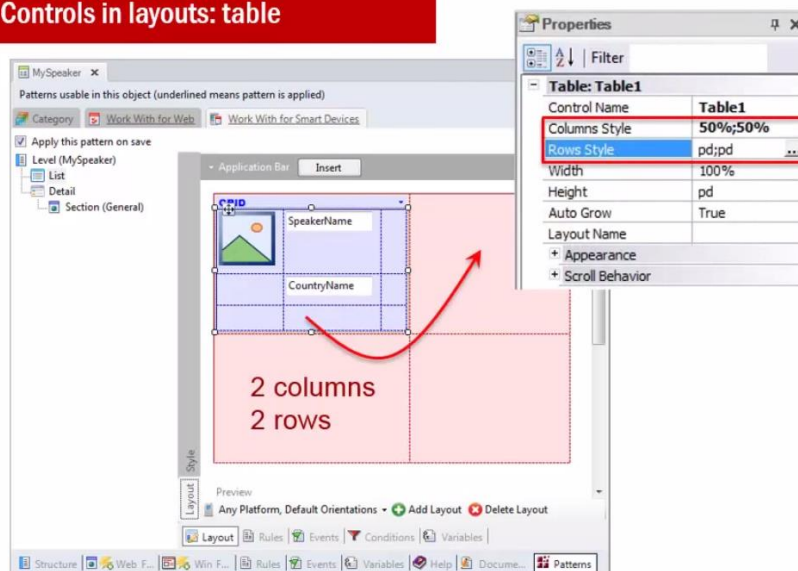
In this case, the table has 2 columns and 2 rows...

## Controls in layouts: table



Look at the 2 properties: **Columns Style** and **Rows Style**.

## Controls in layouts: table



They allow defining the size that each column and row will take in the table.

Look at the columns. Their sizes can be specified in 2 units: percentage or DIPs (Device Independent Pixel):

## Controls in layouts: table

MySpeaker x

Patterns usable in this object (underlined means pattern is applied)

Category: Work With for Web Work With for Smart Devices

Apply this pattern on save

Level (MySpeaker)

List

Detail

Section (General)

Application Bar Insert

CPID

SpeakerName

CountryName

2 columns  
2 rows

Properties

Table: Table1

Control Name Table1

Columns Style 50%;50%

Rows Style pd;pd

Width 100%

Height pd

Auto Grow True

Layout Name

Appearance

Scroll Behavior

Columns Style

Column Width Unit

1 50% Percentage

2 50% Device Independent Pixel

Value 50

OK

Cancel

Work With MySp...

Cintra Alejandro

Uruguay

Biongo Alejandro

USA

Cardozo Armando

Uruguay

Gonda Breogan

Uruguay

Ishtamoursu Falsan

Note that the "Style" tab shows how it will look at runtime.

## Controls in layouts: table

MySpeaker x

Patterns usable in this object (underlined means pattern is applied)

Category: Work With for Web Work With for Smart Devices

Apply this pattern on save

Level (MySpeaker)

List

Detail

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CPID

SpeakerName

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2 columns  
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Properties

Table: Table1

Control Name Table1

Columns Style 50%;50%

Rows Style pd;pd

Width 100%

Height pd

Auto Grow True

Layout Name

Appearance

Scroll Behavior

Columns Style

Column Width Unit

1 50% Percentage

2 50% Device Independent Pixel

Value 50

OK

Cancel

Style

column: 100%

row: 100%

Table: 100% x 100%

rows: 200% x 100%

Work With MySp...

Cintra Alejandro

Uruguay

Biongo Alejandro

USA

In the columns, this 50% is visually clear:

## Controls in layouts: table

MySpeaker x

Patterns usable in this object (underlined means pattern is applied)

Category: Work With for Web, Work With for Smart Devices

Apply this pattern on save

Level (MySpeaker)

List

Detail

Section (General)

Application Bar

Insert

CPID

SpeakerName

CountryName

2 columns  
2 rows

Preview

Any Platform, Default Orientations

Add Layout

Delete Layout

Layout

Rules

Events

Conditions

Variables

Structure

Web F...

Win F...

Rules

Events

Variables

Help

Document

Properties

Filter

Table: Table1

Control Name: Table1

Columns Style: 50%;50%

Rows Style: pd;pd

Width: 100%

Height: pd

Auto Grow: True

Layout Name

Appearance

Scroll Behavior

Columns Style

Column Width Unit

1 50% Percentage

2 50% Device Independent Pixel

Value: 50

OK

Cancel

Work With MySp...

Cinza Alejandro

Uruguay

Bleengo Alejandro

USA

Cardozo Armando

Uruguay

Gonda Breogan

Uruguay

Bothamoussou Fabian

## Controls in layouts: table

MySpeaker x

Patterns usable in this object (underlined means pattern is applied)

Category: Work With for Web, Work With for Smart Devices

Apply this pattern on save

Level (MySpeaker)

List

Detail

Section (General)

Application Bar

Insert

CPID

SpeakerName

CountryName

2 columns  
2 rows

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Table: Table1

Control Name: Table1

Columns Style: 50%;50%

Rows Style: pd;pd

Width: 100%

Height: pd

Auto Grow: True

Layout Name

Appearance

Scroll Behavior

Columns Style

Column Width Unit

1 50% Percentage

2 50% Device Independent Pixel

Value: 50

OK

Cancel

Work With MySp...

Cinza Alejandro

Uruguay

Bleengo Alejandro

USA

Cardozo Armando

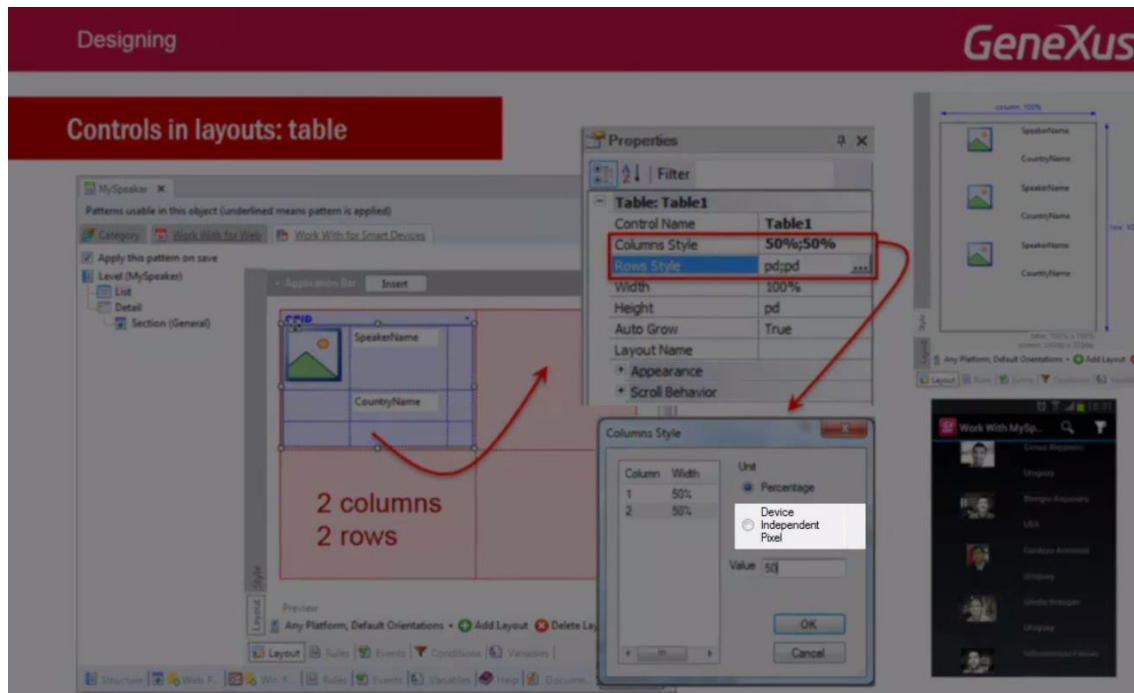
Uruguay

Gonda Breogan

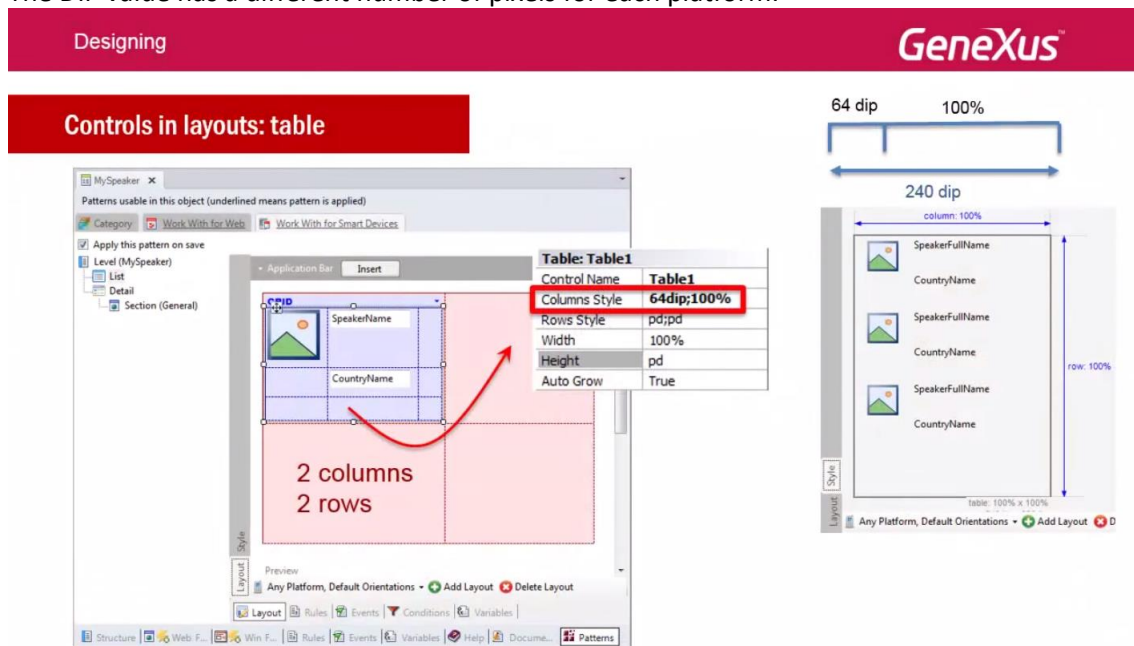
Uruguay

Bothamoussou Fabian

The **Device Independent Pixel** unit corresponds to the abstraction of 1 pixel, which later an application converts to physical pixels in order to scale to different screen sizes:



The DIP value has a different number of pixels for each platform.



Percentages are relative to the value resulting from subtracting the total width; fixed values are expressed in DIPs.

In this way, the total width is 240 DIPs,

Controles: etiquetas, tablas e imágenes. Sus particularidades en el diseño de una aplicación móvil

Designing **GeneXus**

**Controls in layouts: table**

Table: Table1

Control Name	Table1
Columns Style	64dip;100%
Rows Style	pd;pd
Width	100%
Height	pd
Auto Grow	True

2 columns  
2 rows

64 dip 100%  
240 dip

column: 100%

row: 100%

table: 100% x 100%

Any Platform, Default Orientations • Add Layout • Delete Layout

and there's a column of 64 DIPs.

Designing **GeneXus**

**Controls in layouts: table**

Table: Table1

Control Name	Table1
Columns Style	64dip;100%
Rows Style	pd;pd
Width	100%
Height	pd
Auto Grow	True

2 columns  
2 rows

64 dip 100%  
240 dip

column: 100%

row: 100%

table: 100% x 100%

Any Platform, Default Orientations • Add Layout • Delete Layout

The value "100%" for the next one means that the second column will take the remaining 100%.

## Controls in layouts: table

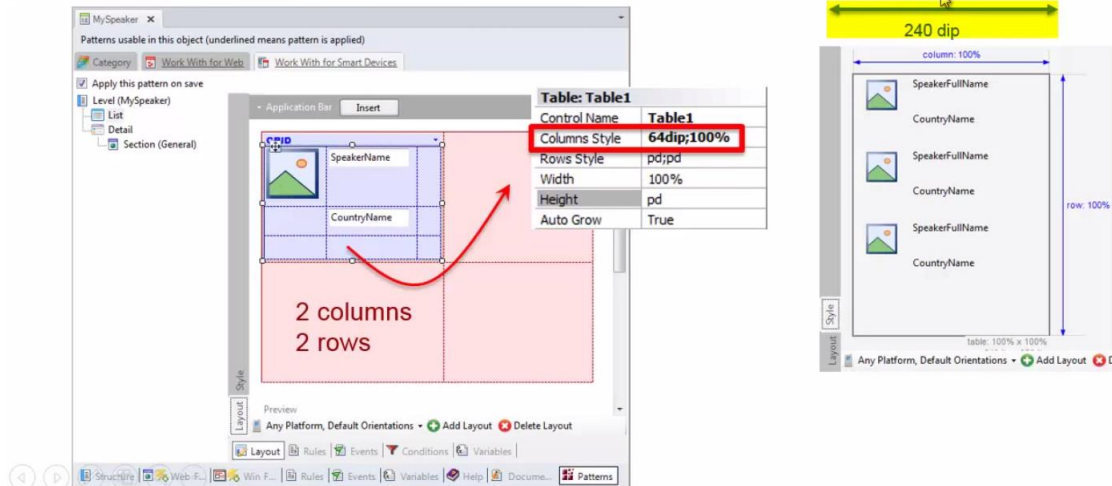


Table: Table1

Control Name	Table1
Columns Style	64dip;100%
Rows Style	pd;pd
Width	100%
Height	pd
Auto Grow	True

2 columns  
2 rows

64 dip 100%  
240 dip

column: 100%  
row: 100%

table: 100% x 100%

Any Platform, Default Orientations + Add Layout - Delete Layout

That is to say: 240 DIPs - 64 DIPs → 176 DIPs.

If we had 3 columns:

## Controls in layouts: table

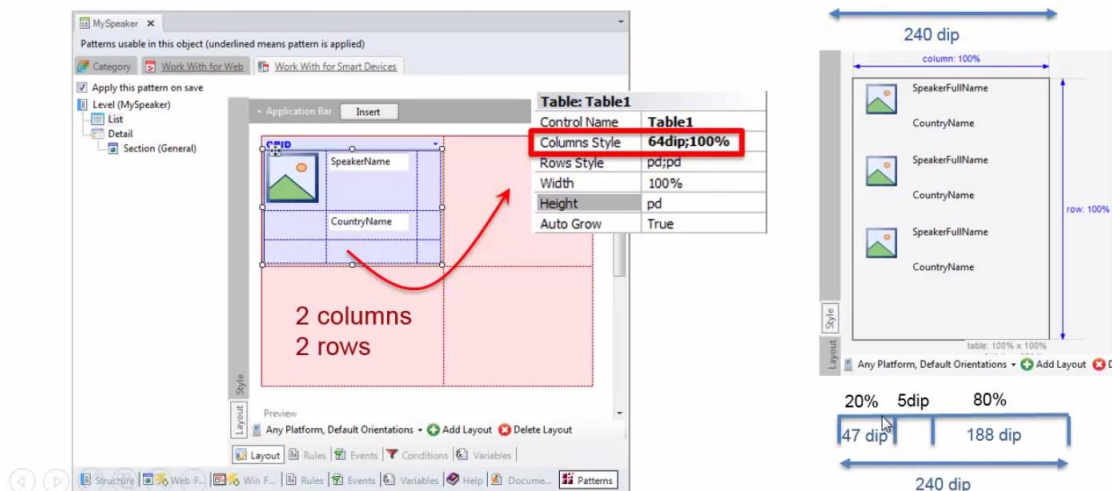


Table: Table1

Control Name	Table1
Columns Style	64dip;100%
Rows Style	pd;pd
Width	100%
Height	pd
Auto Grow	True

2 columns  
2 rows

64 dip 100%  
240 dip

column: 100%  
row: 100%

table: 100% x 100%

Any Platform, Default Orientations + Add Layout - Delete Layout

20% 5dip 80%  
47 dip 188 dip  
240 dip

The first one of 20%, the second one with a fixed value of 5 DIPs, and the third one of 80%, the values that the first and the third one would take would be obtained by applying these percentages to the value resulting from subtracting the sum of the fixed values. Here we have only one: 5 DIPs, the table width:

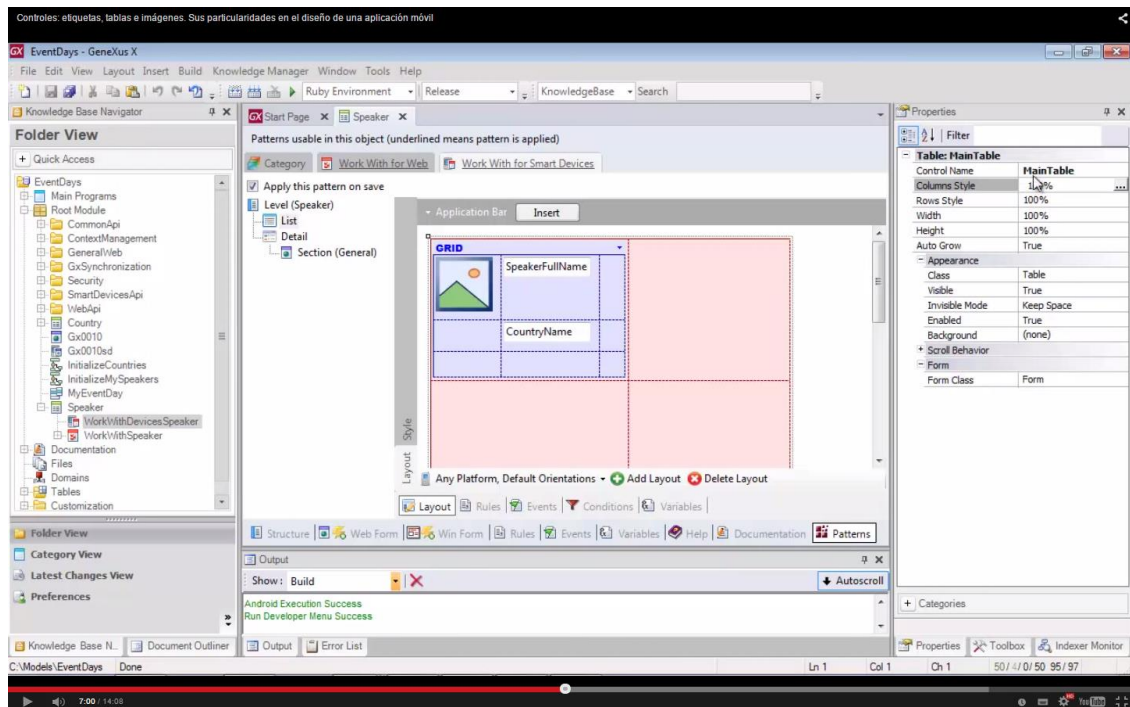
The diagram shows a table layout within a container. The container is 240 dip wide and 100% high. The table is 240 dip wide and 100% high. The table has 3 rows and 2 columns. The columns are 64 dip and 100% wide. The rows are 20% and 80% high. The table content includes a header row and two data rows, each with a landscape image and text labels 'SpeakerFullName' and 'CountryName'.

Let's customize this in GeneXus.

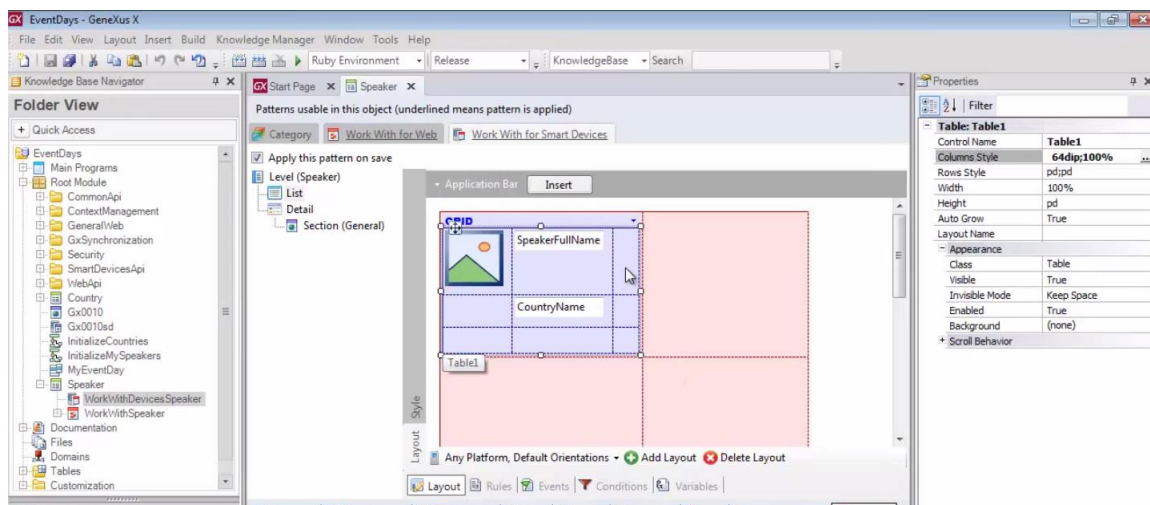
We see that for the List we have



## The Main Table:

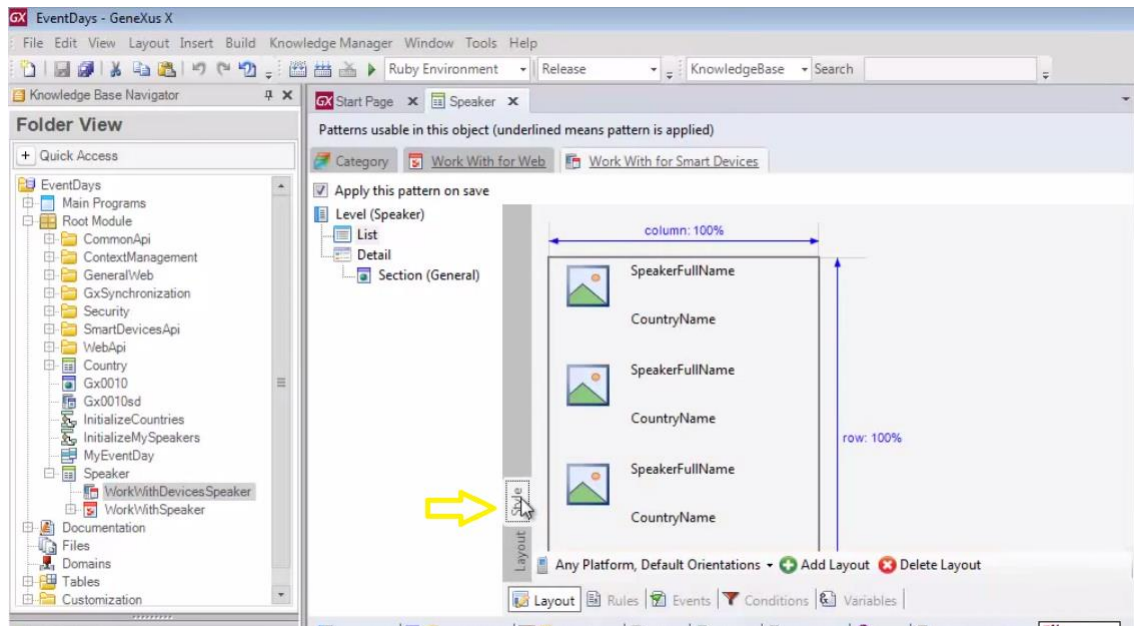


## And the table corresponding to the grid: **Table1**



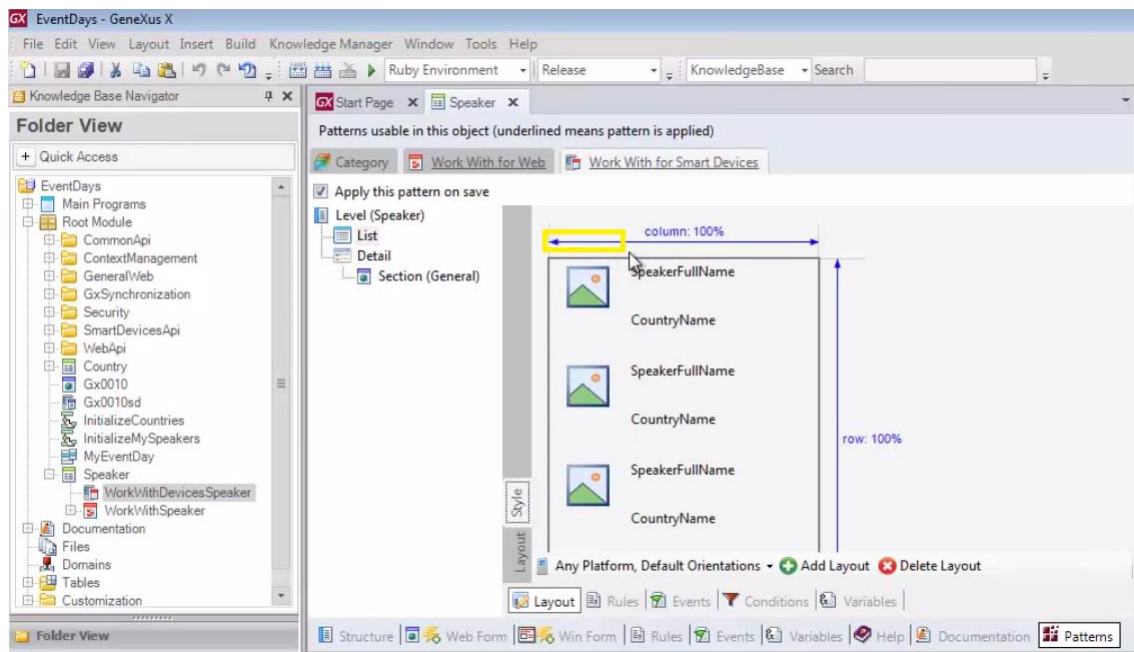
In the columns, in this case we see that the first one takes 64 DIPs (with the speaker's image) and the second one takes the remaining 100%.

To graphically see how the form will look at runtime, we open the "Style" tab:

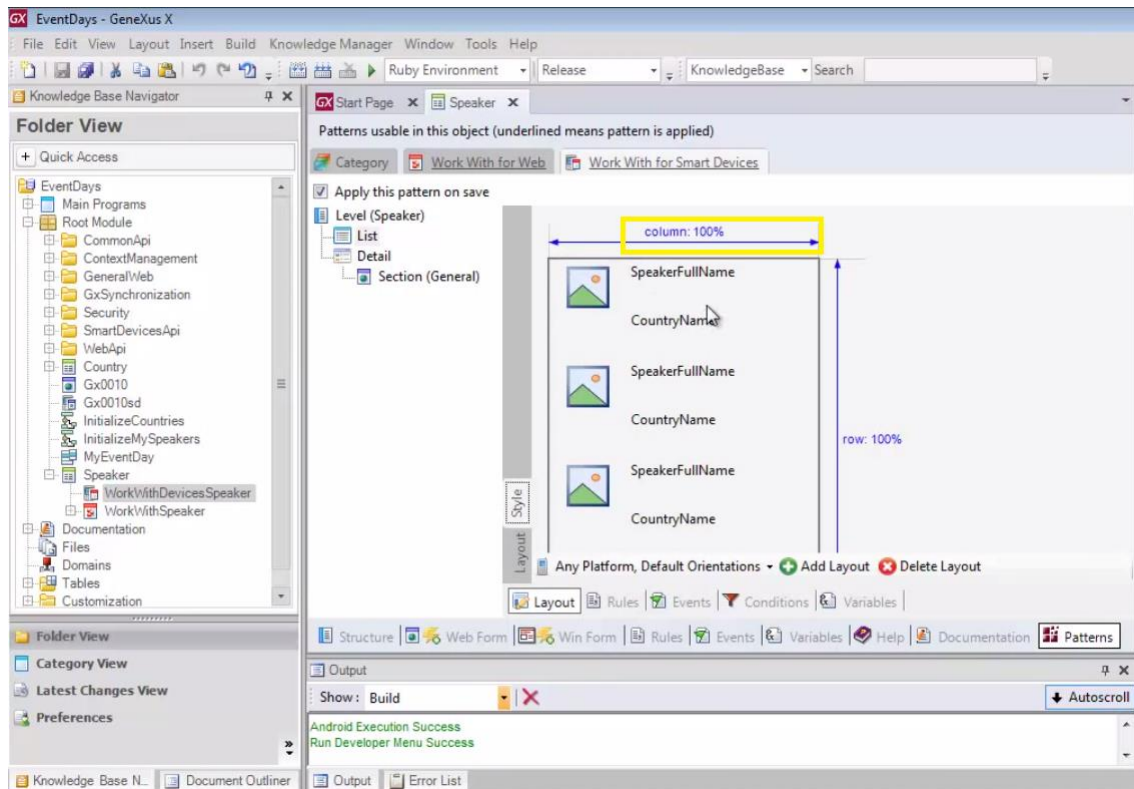


Here we see this division into columns, with their sizes.

64 DIPs:

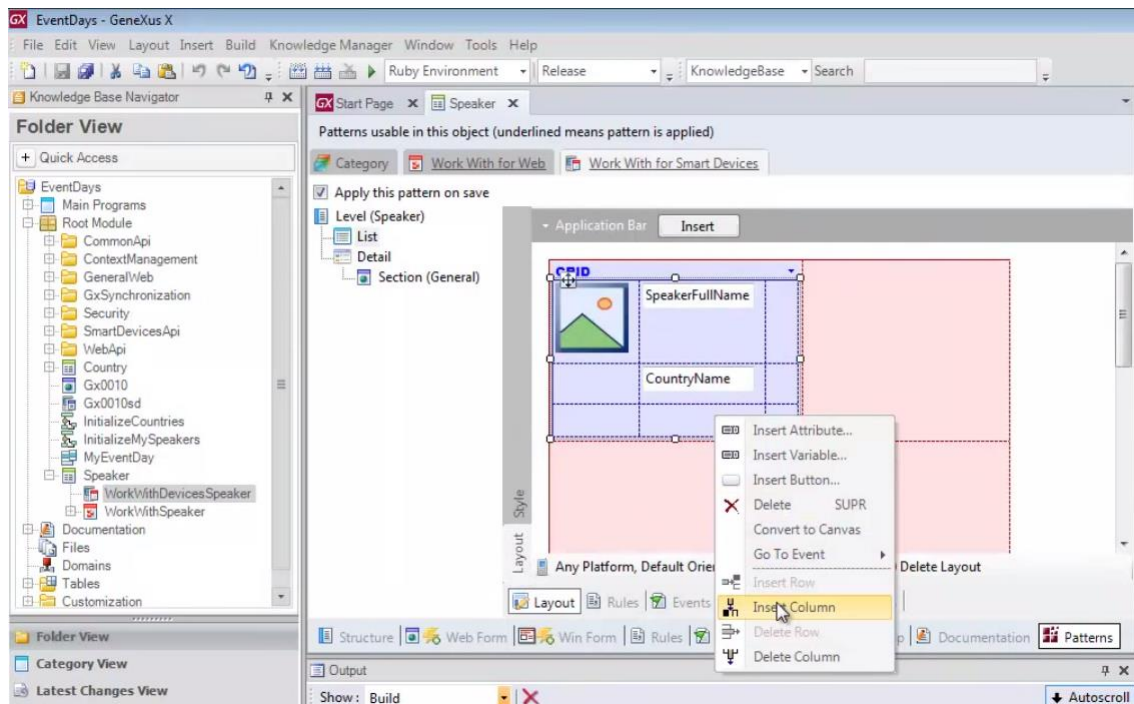


And the remaining 100%:

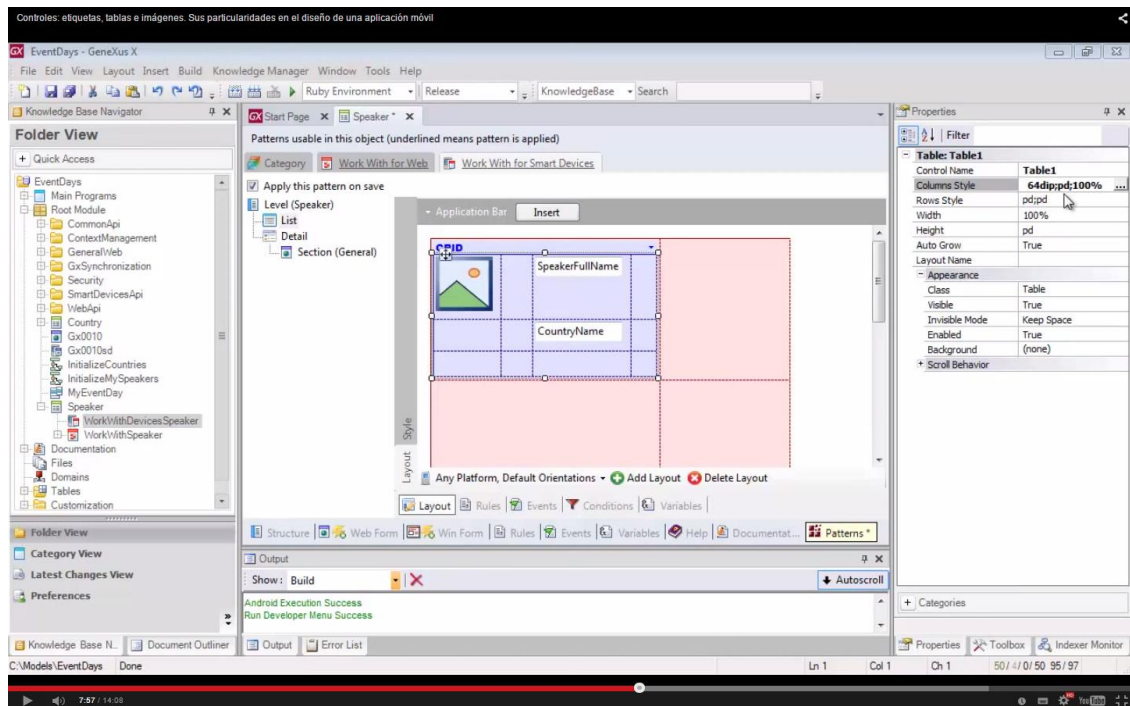


We will add a column between the first and the second one, so as to have some "space" between the contents of each column.

So, we right-click and select **Insert Column**.

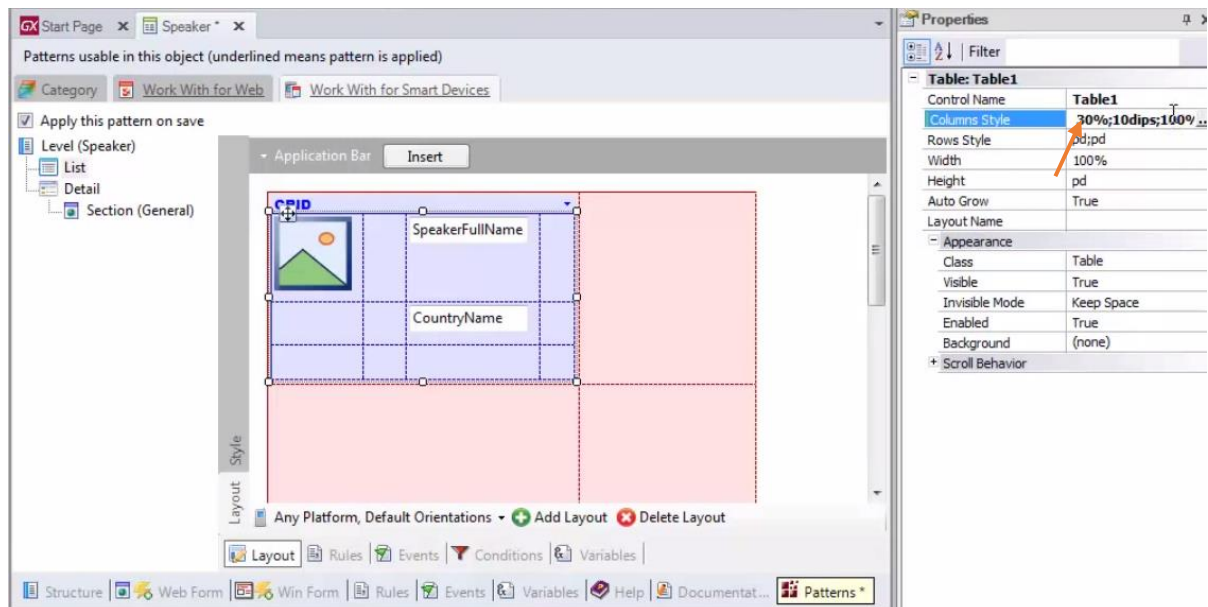


We look at their widths:

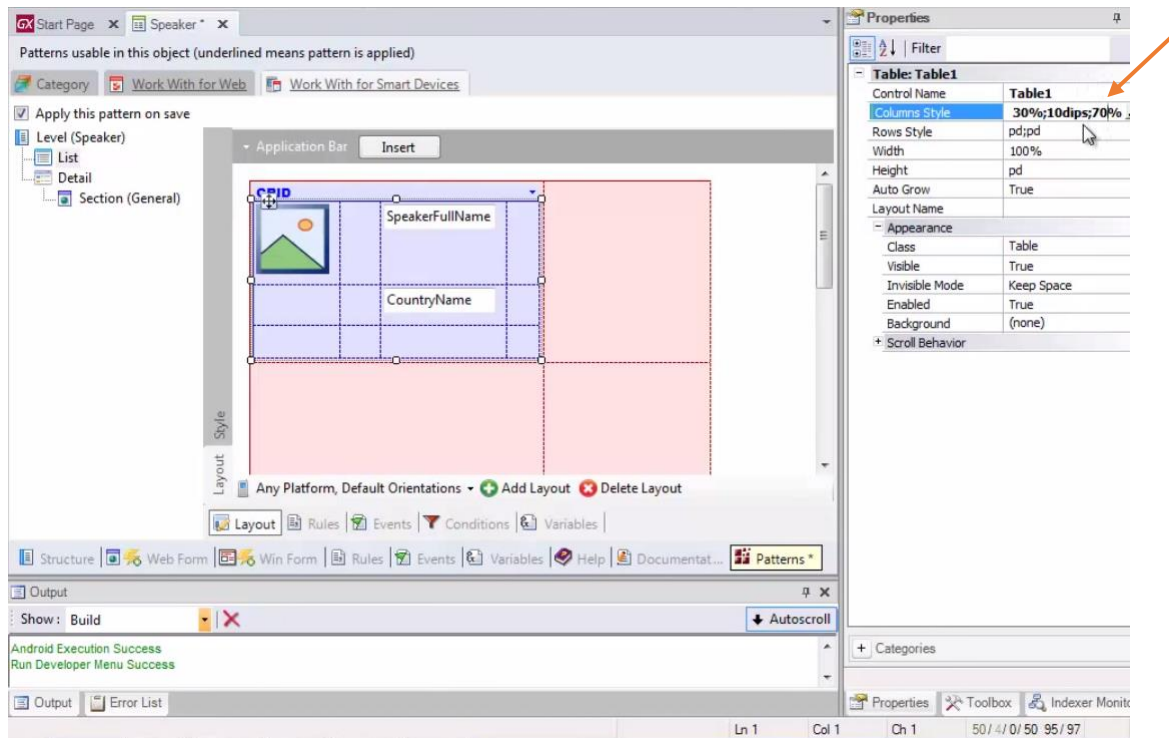


A size was assigned to the column in the middle: pd (we will see it later).

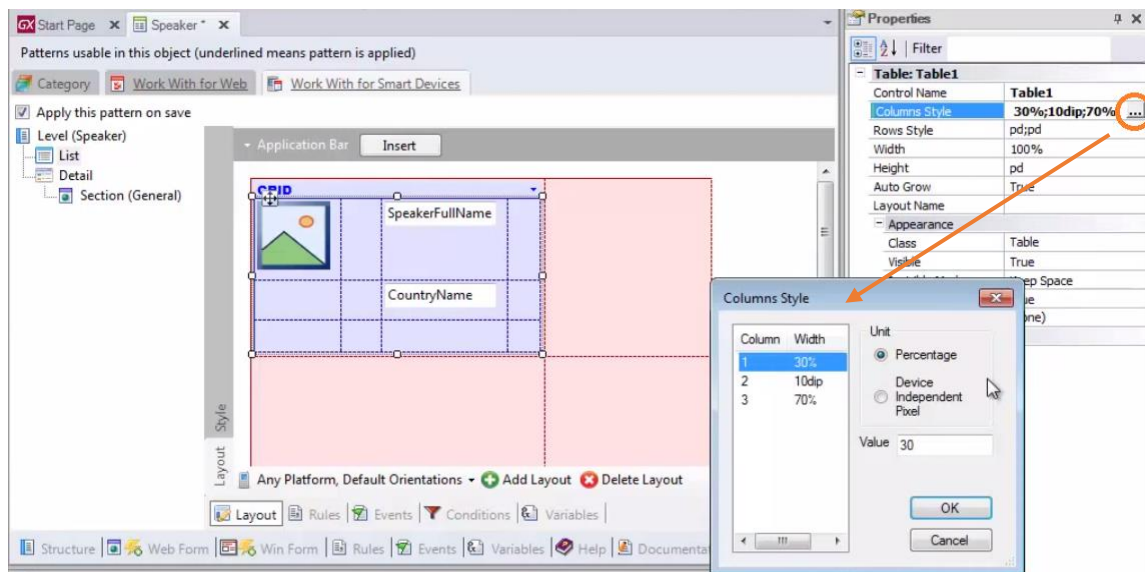
We will change it because we want that column to take 10 DIPs (fixed size) and the first column to take 30% of the remaining width.



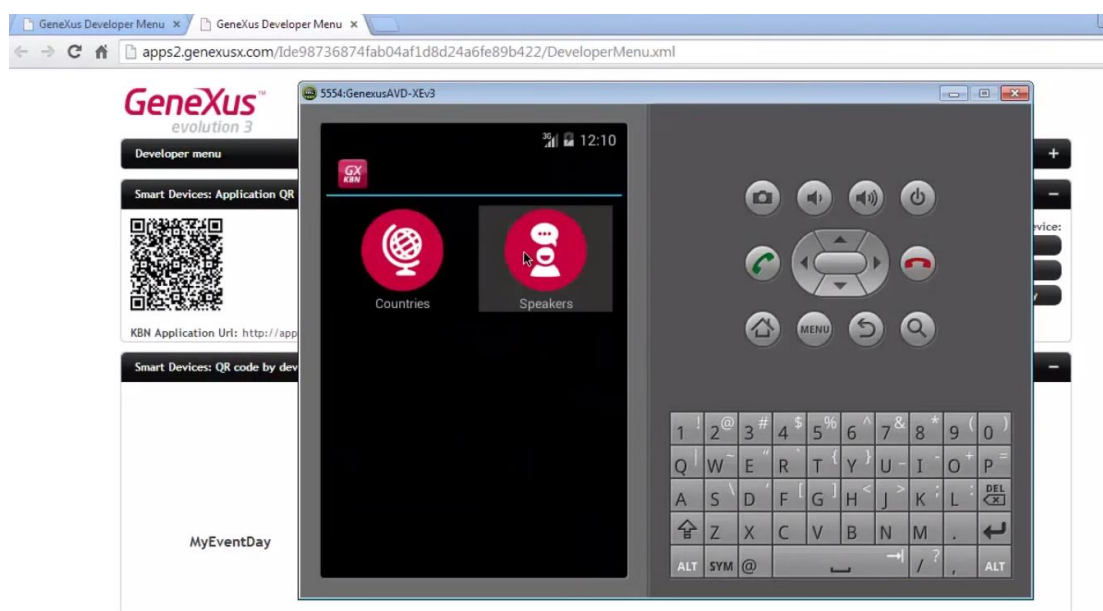
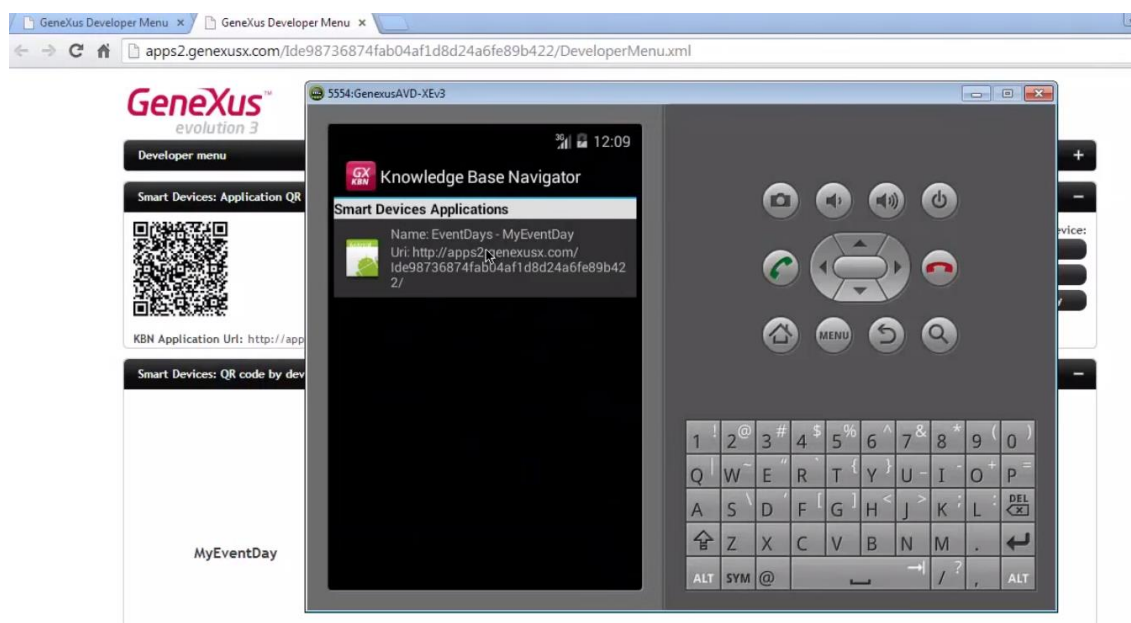
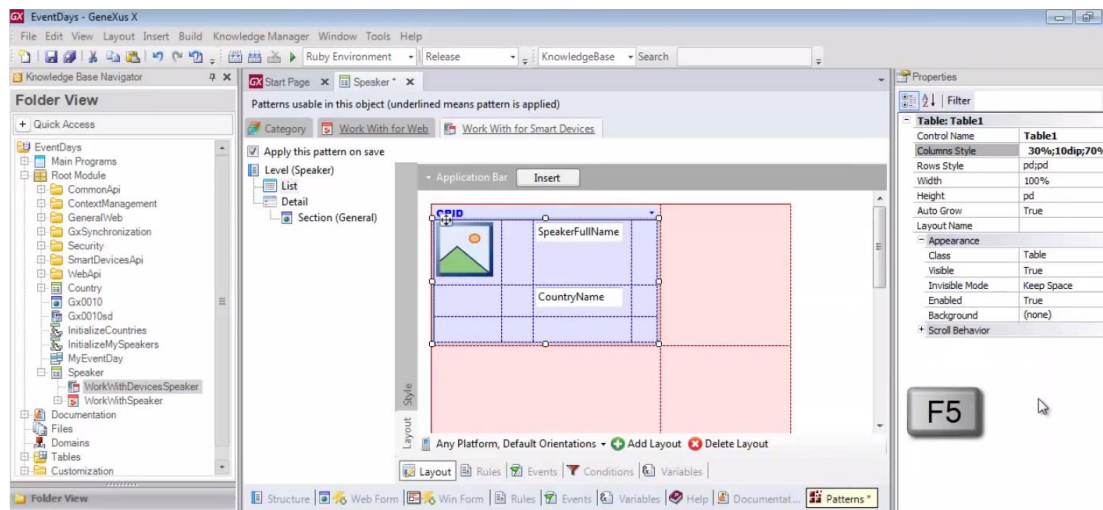
The third one, logically, will take 70%.

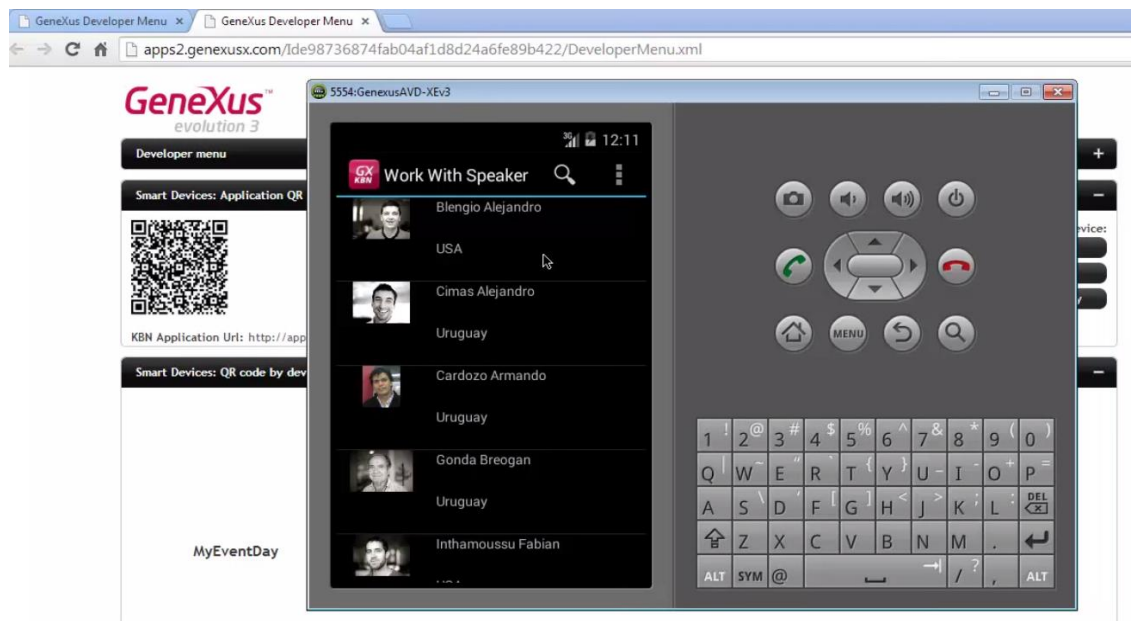


We can change it by writing on the property, or opening this window:

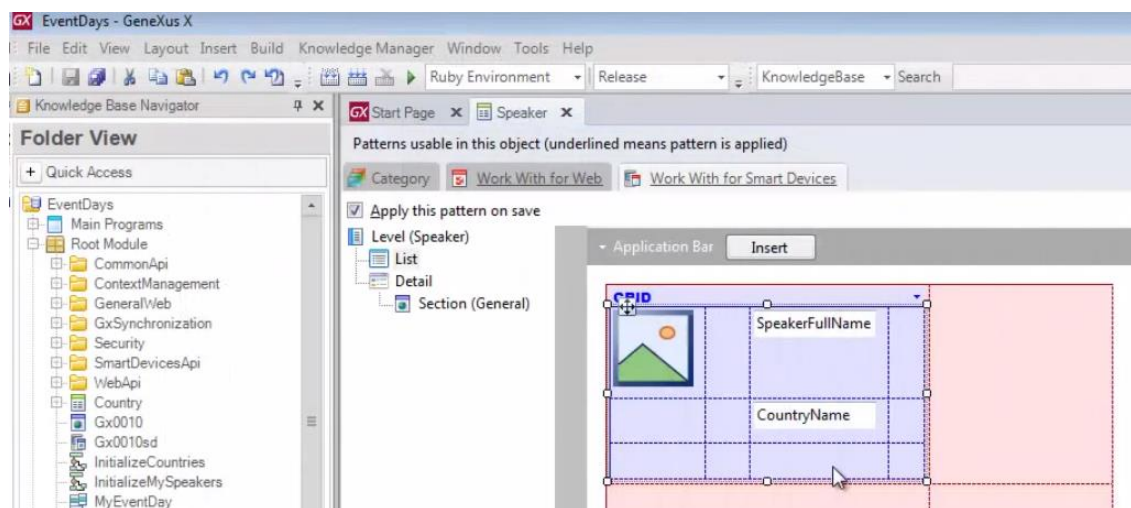


We run it with F5..

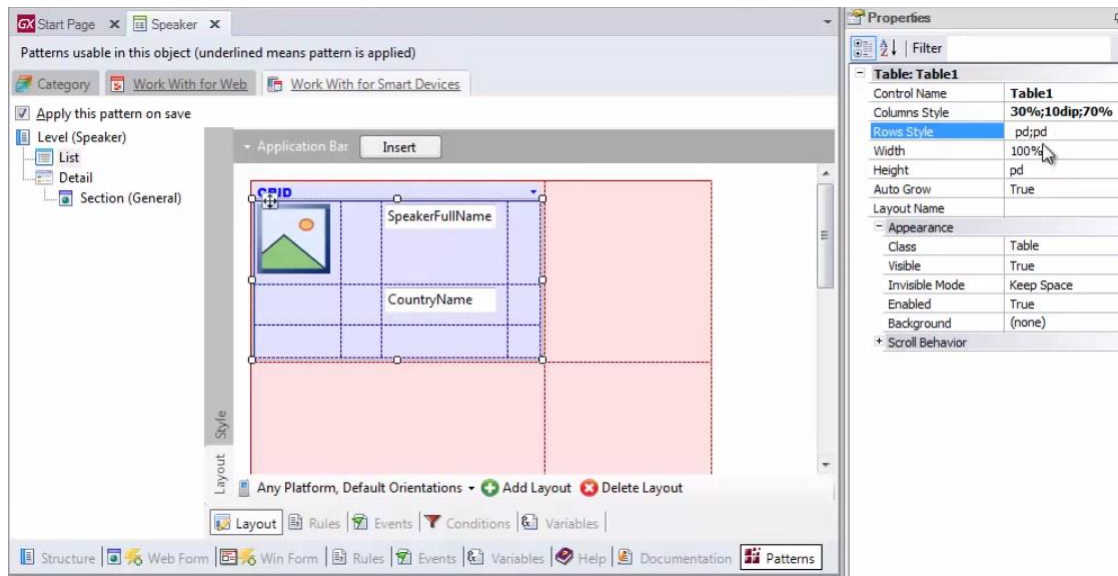




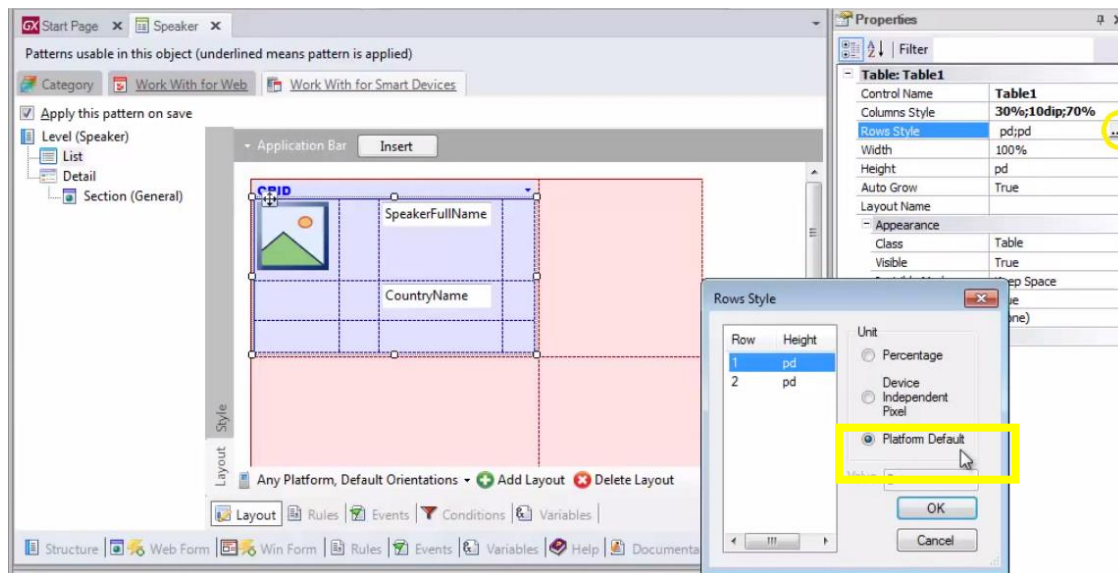
If we now look at the rows:



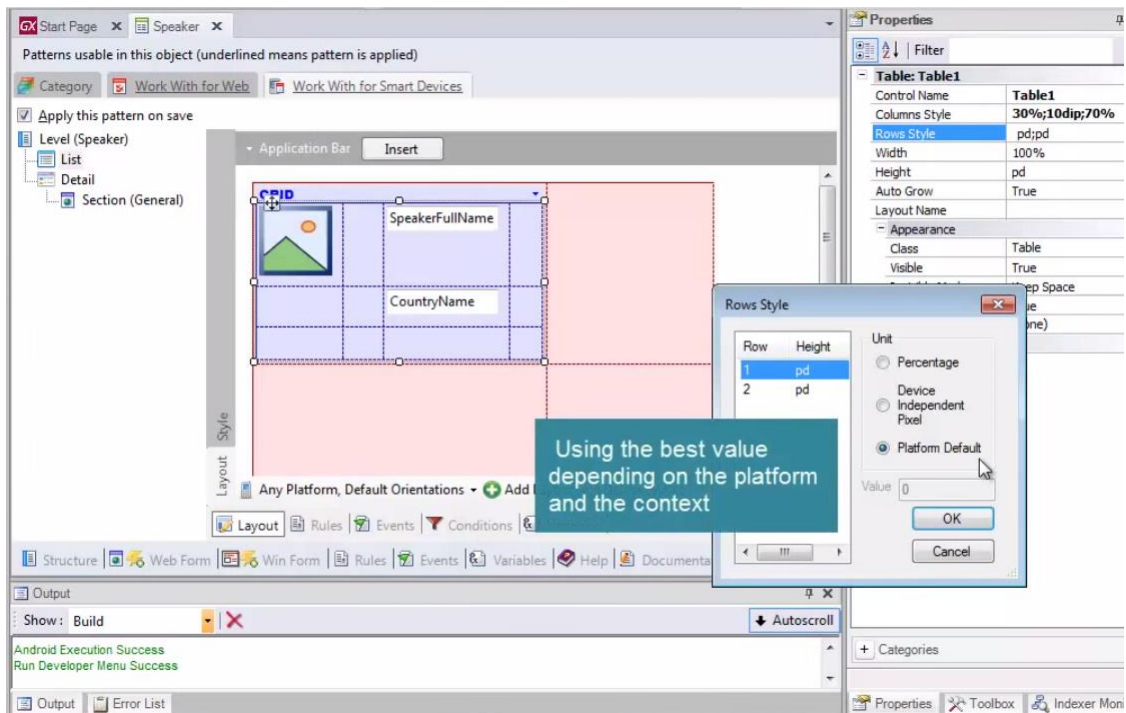
we see that we have 2 with value pd



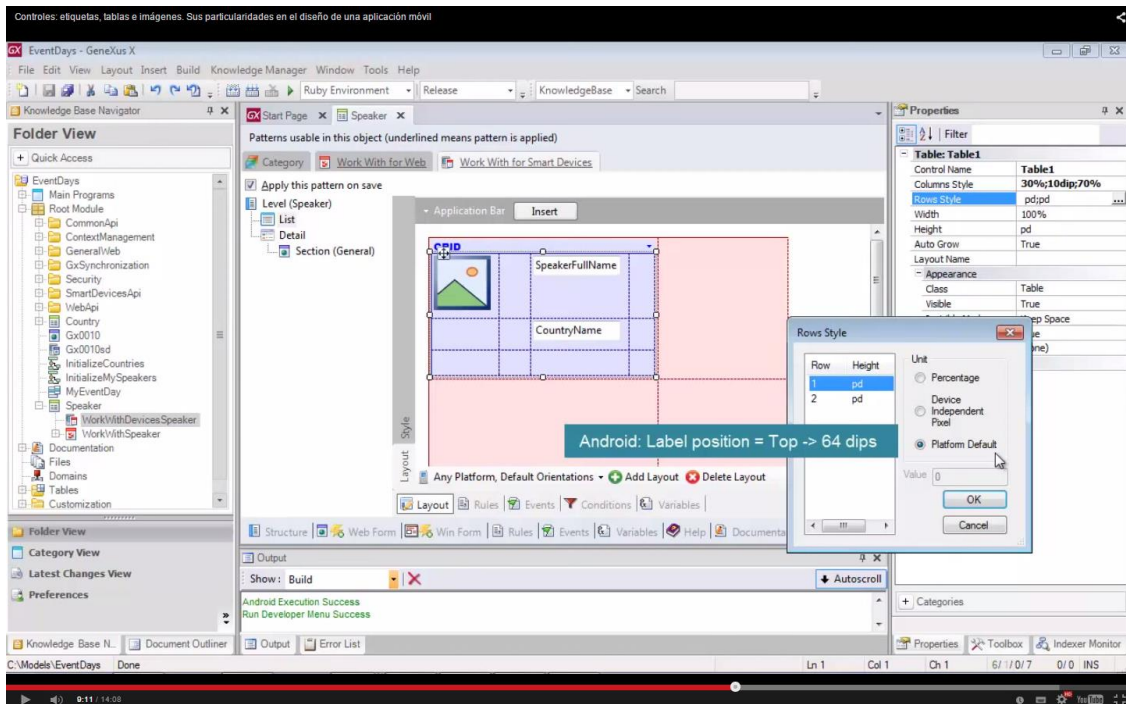
It corresponds to the **Platform Default** unit.



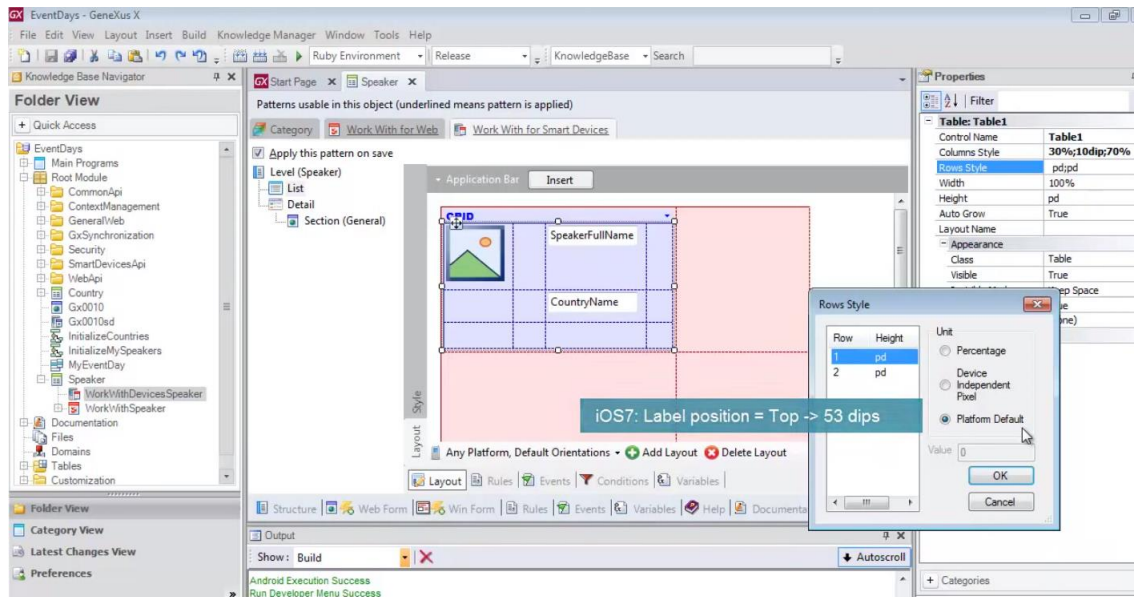
This unit varies with the platform. It is aimed at: **Using the best value depending on the platform and the context.**



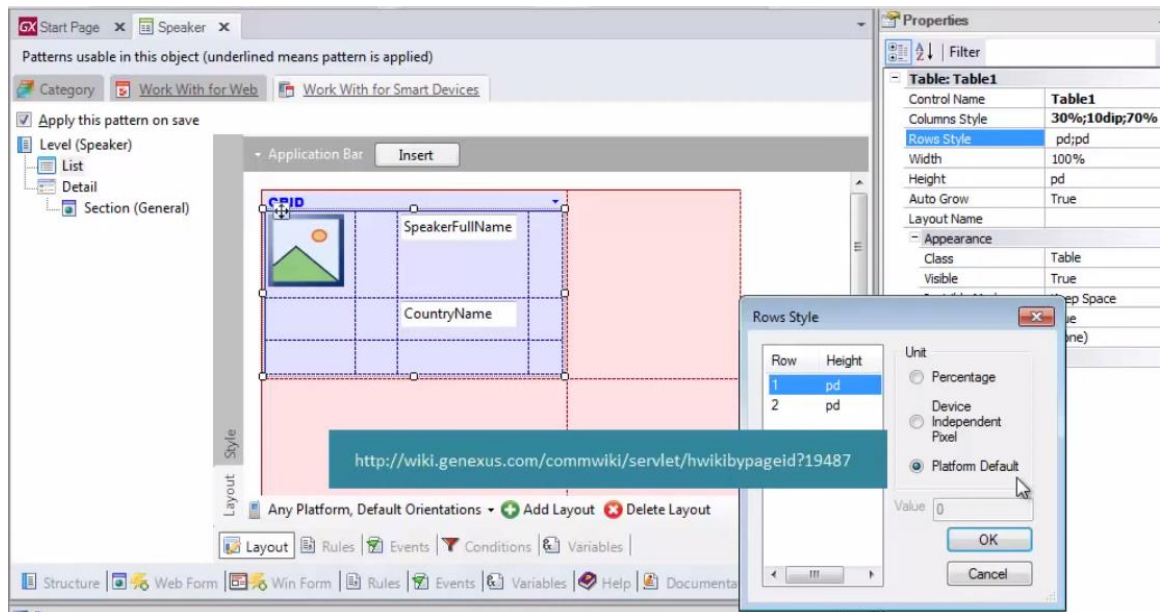
For example, for Android with **Label Position = Top**, it is 64 DIPs



In iOS7 it is 53

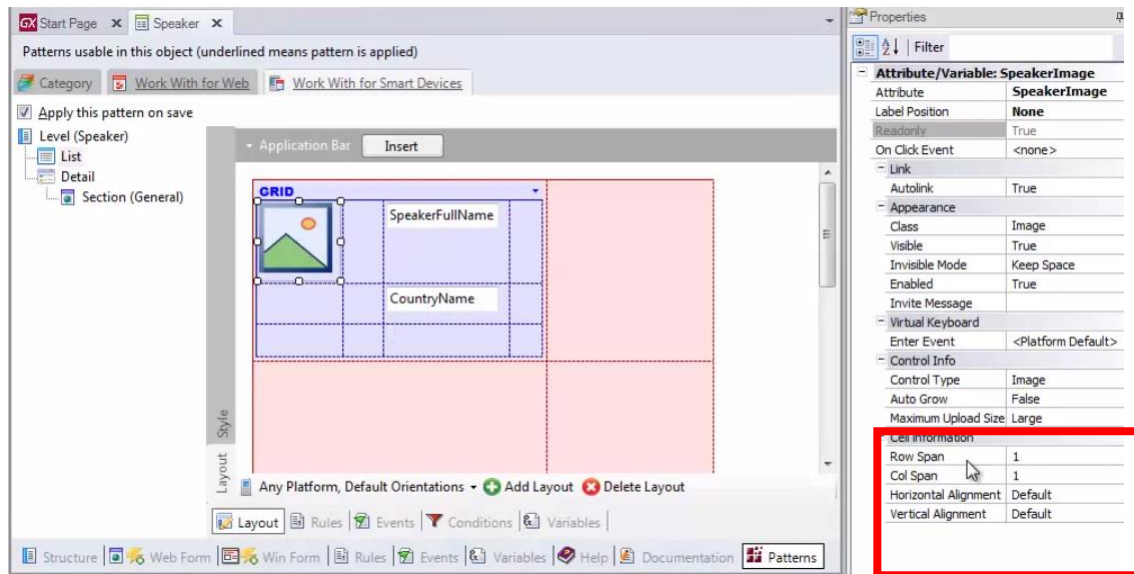


Here you can see all the values it takes:

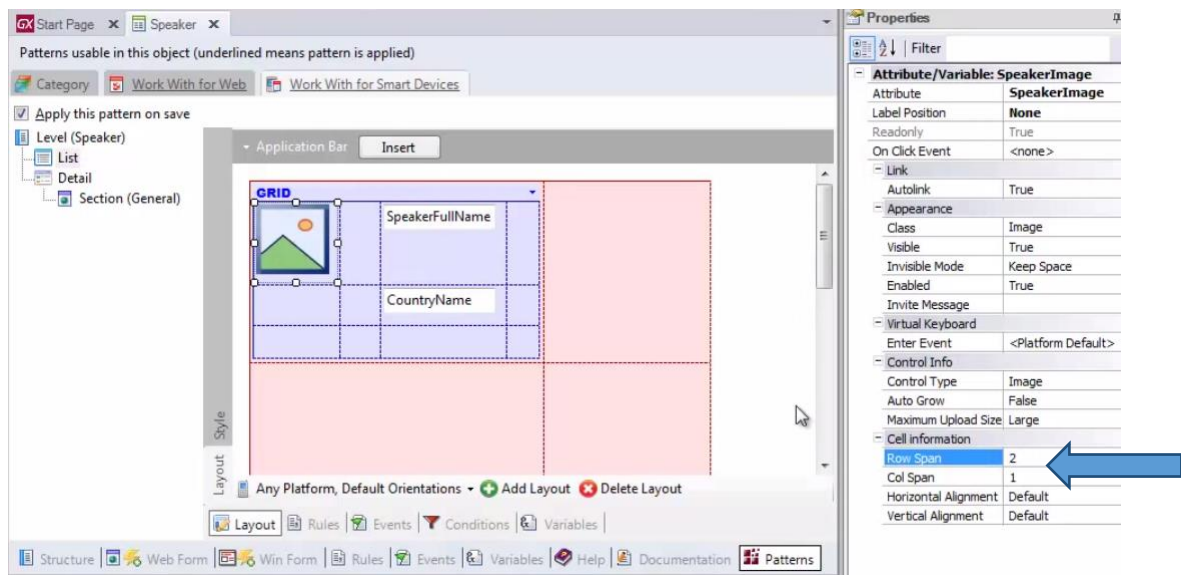


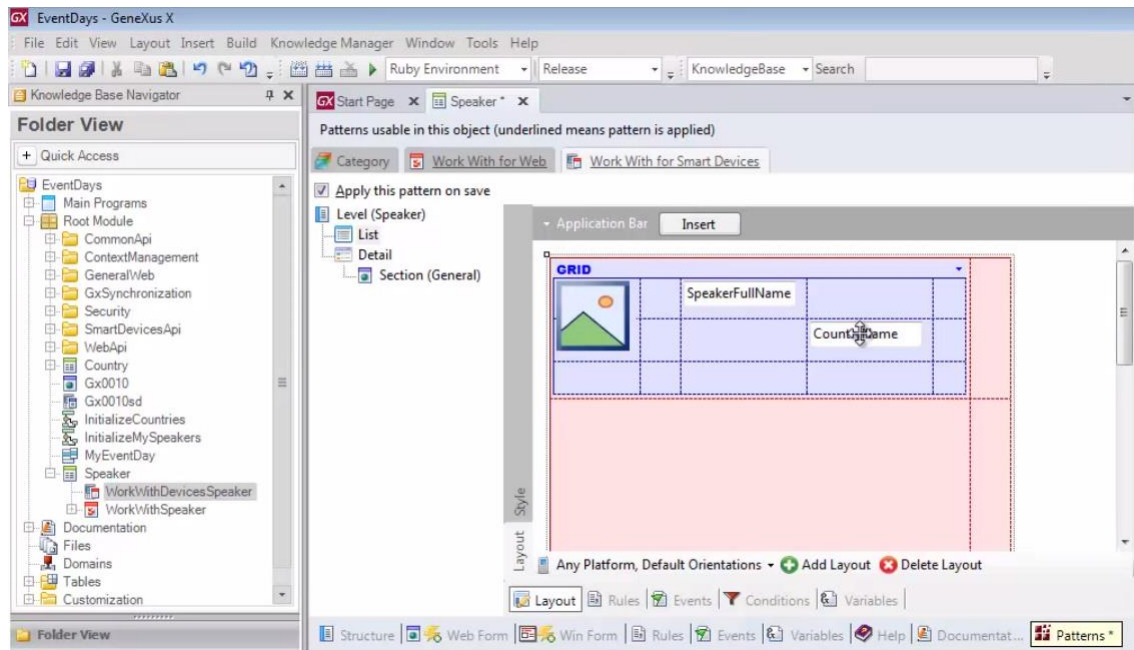
We will have our image spread across both rows.

Above the image, in **Cell Information**:

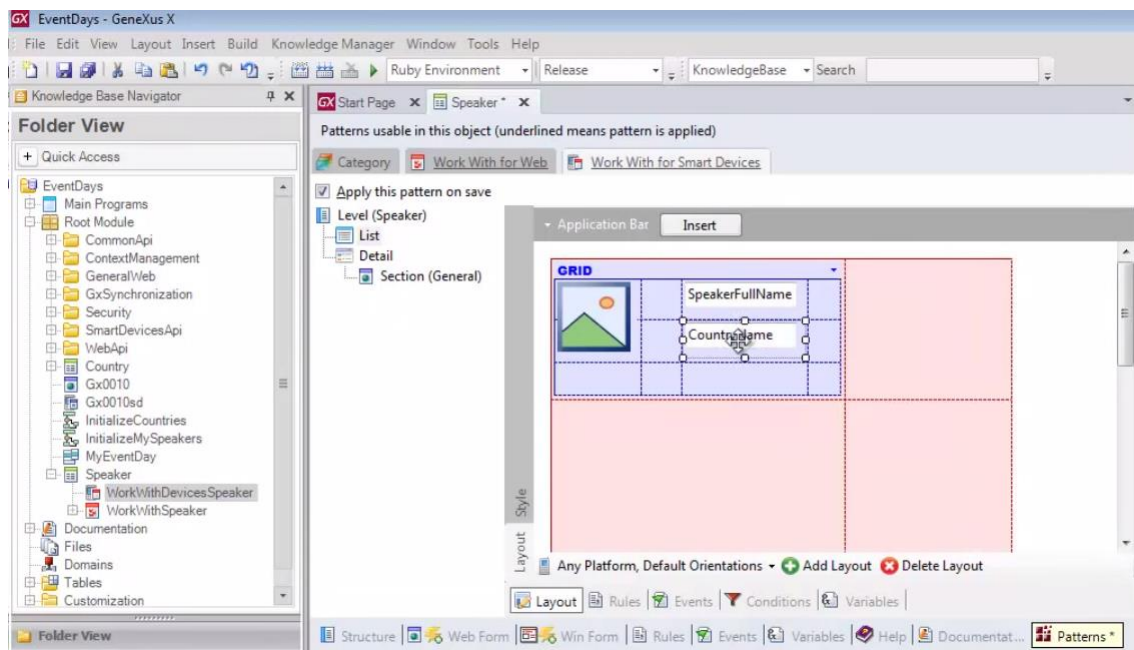


Row Span: 2

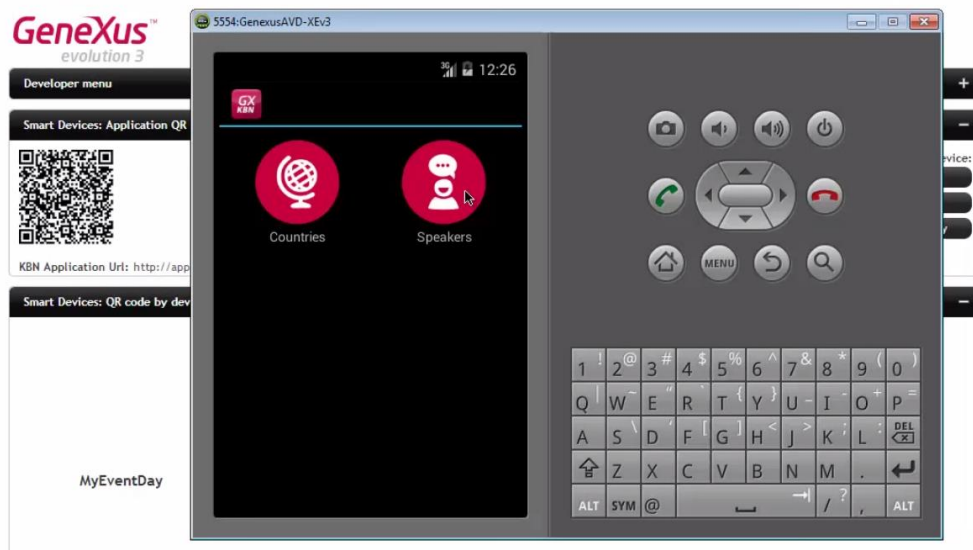
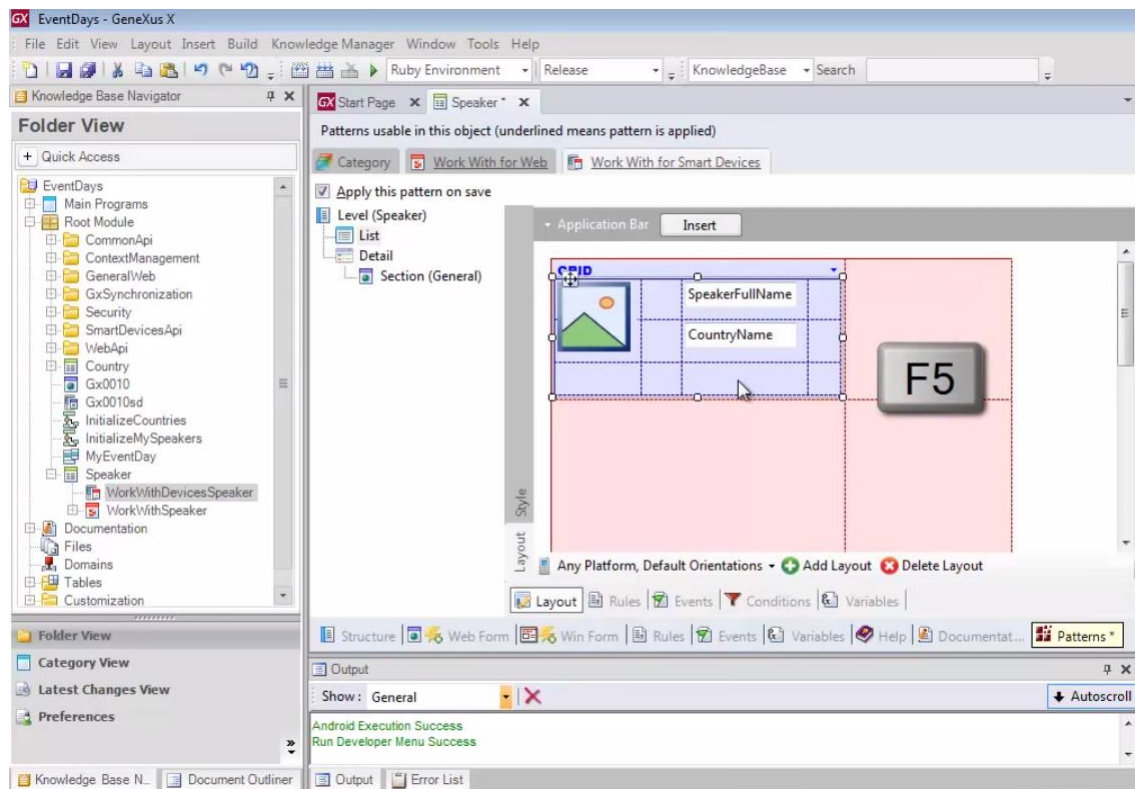


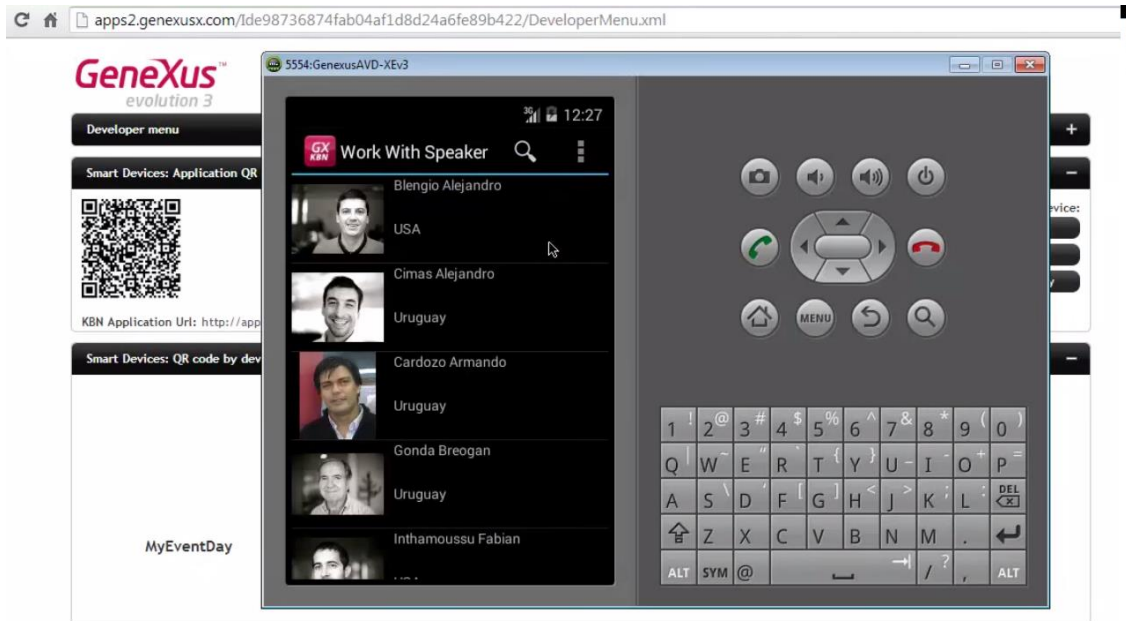


And we the arrange controls so that they look as we wanted:

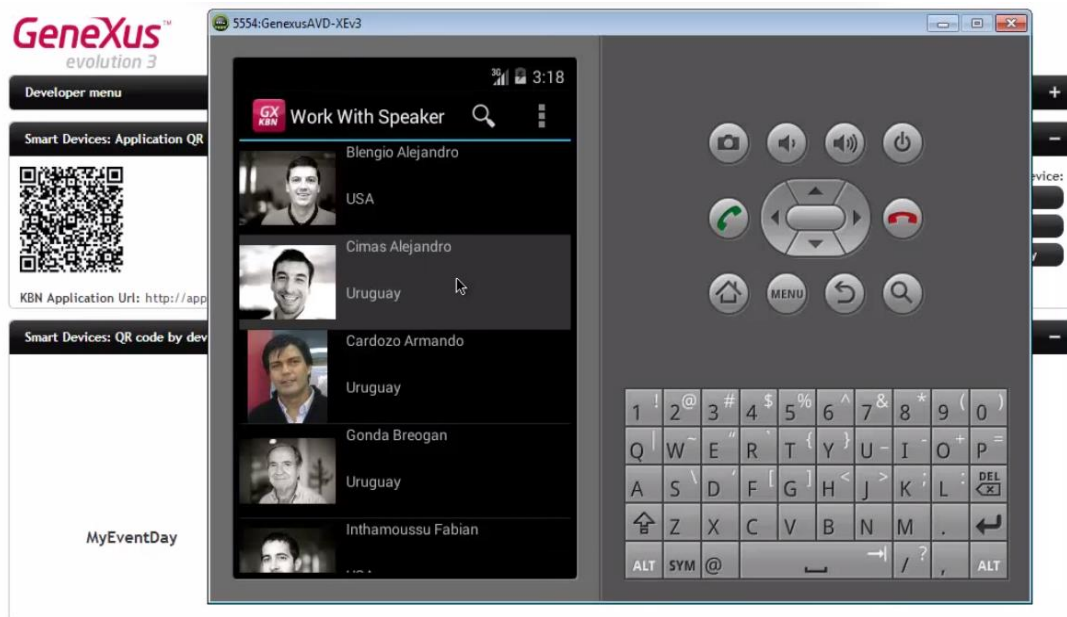


F5...





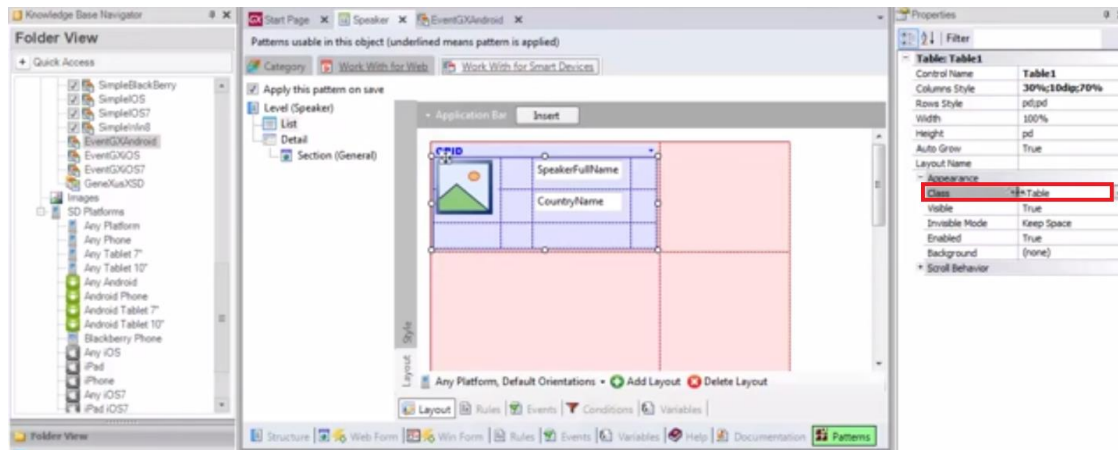
Suppose that now we want the table background to be black instead of gray. Also, when the user taps on a line



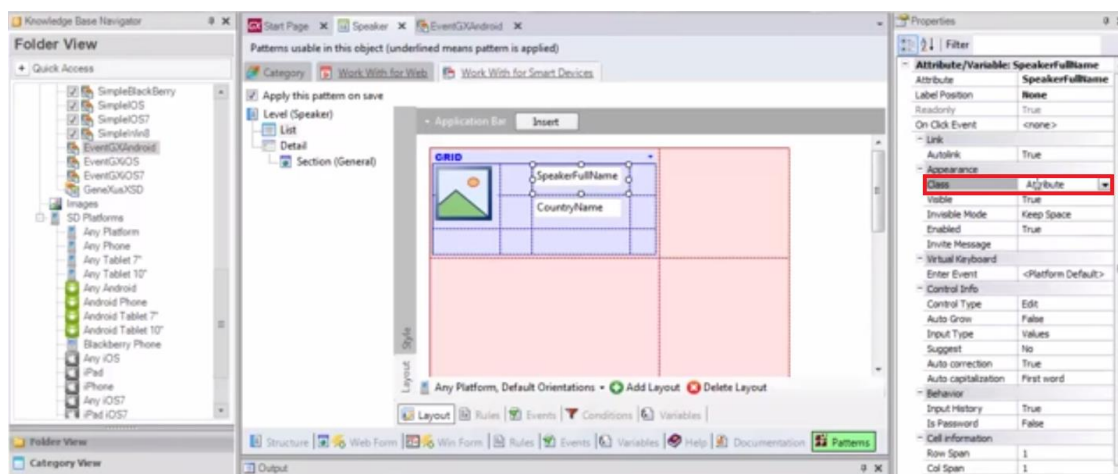
it should turn to blue, and the speaker's full name should also be displayed in blue. Where do we configure it?

**In the classes of each control.**

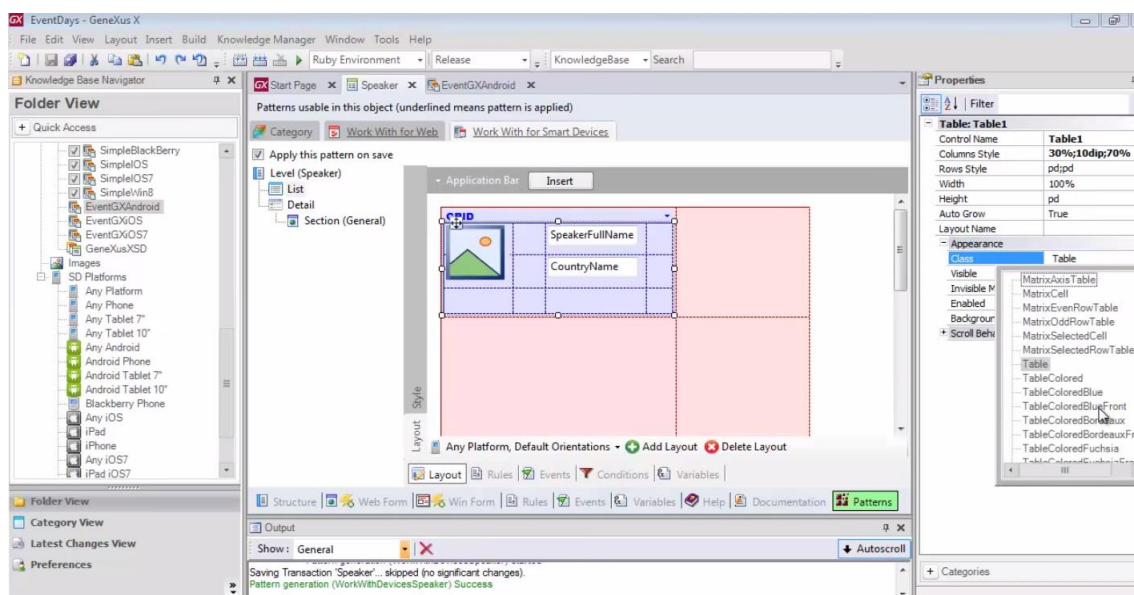
Of the table control on one hand



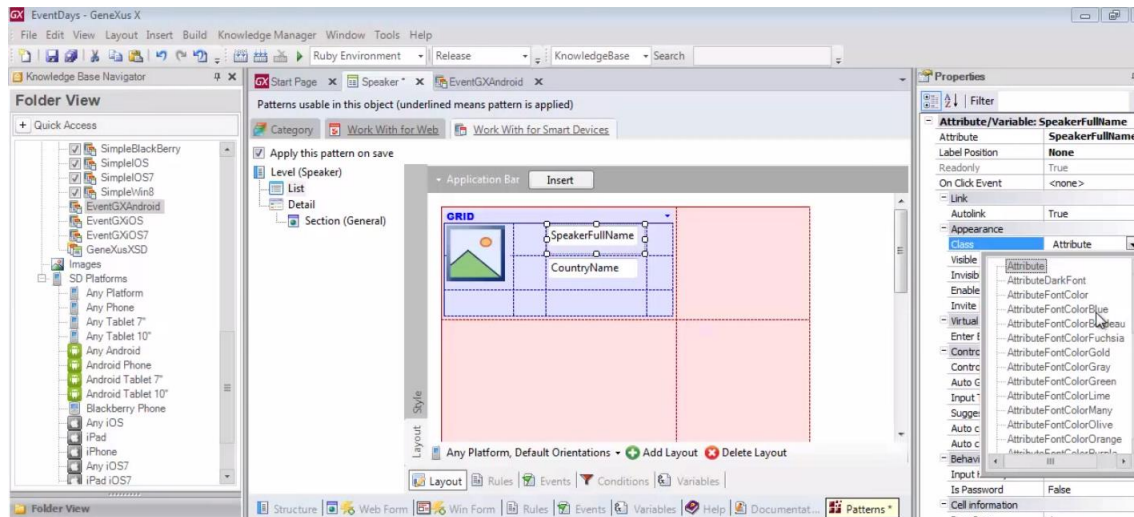
and the attribute control on the other.



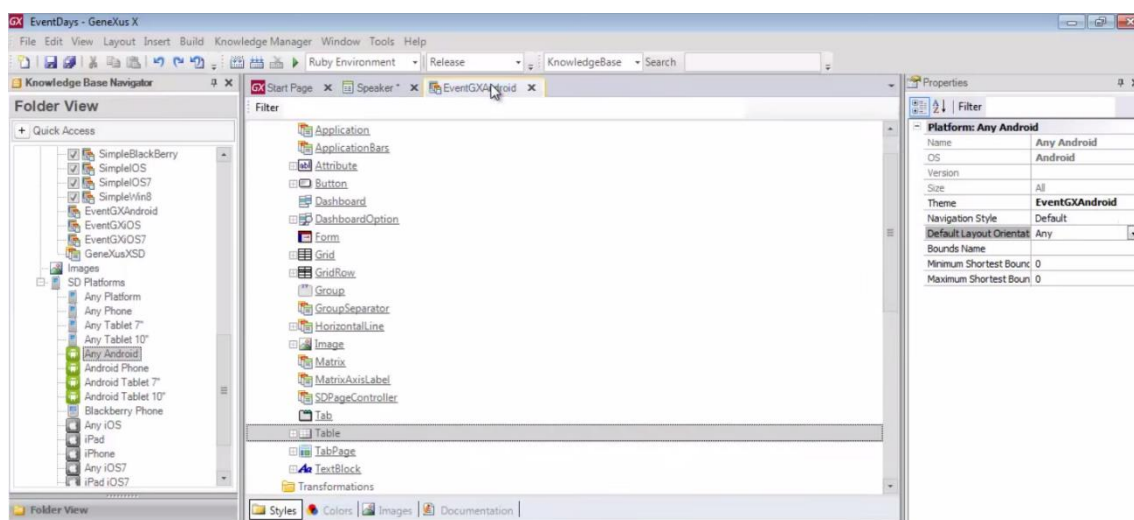
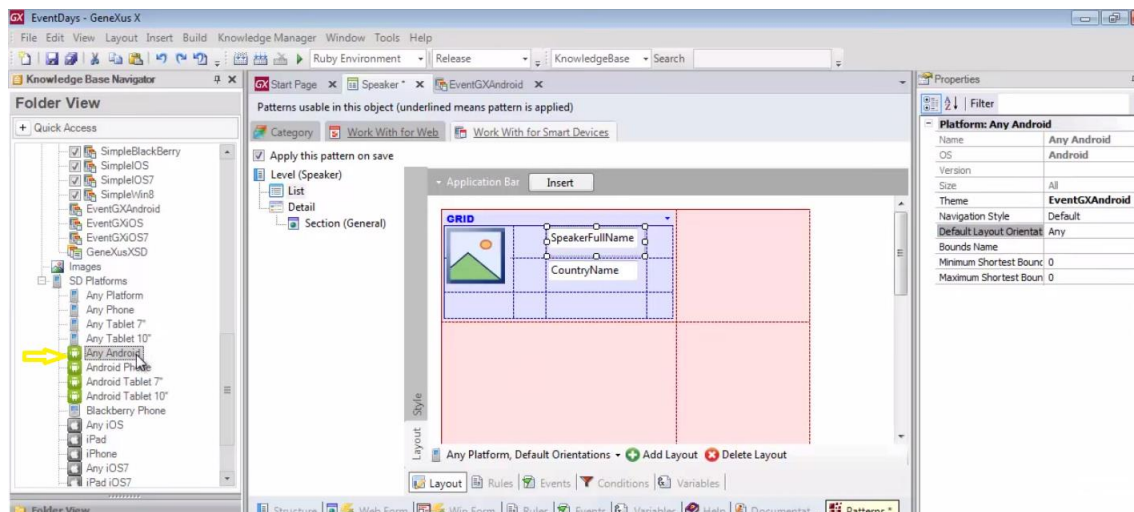
So, for the table control we will replace its predefined **Table** class with the class: **TableColoredBlueFront**



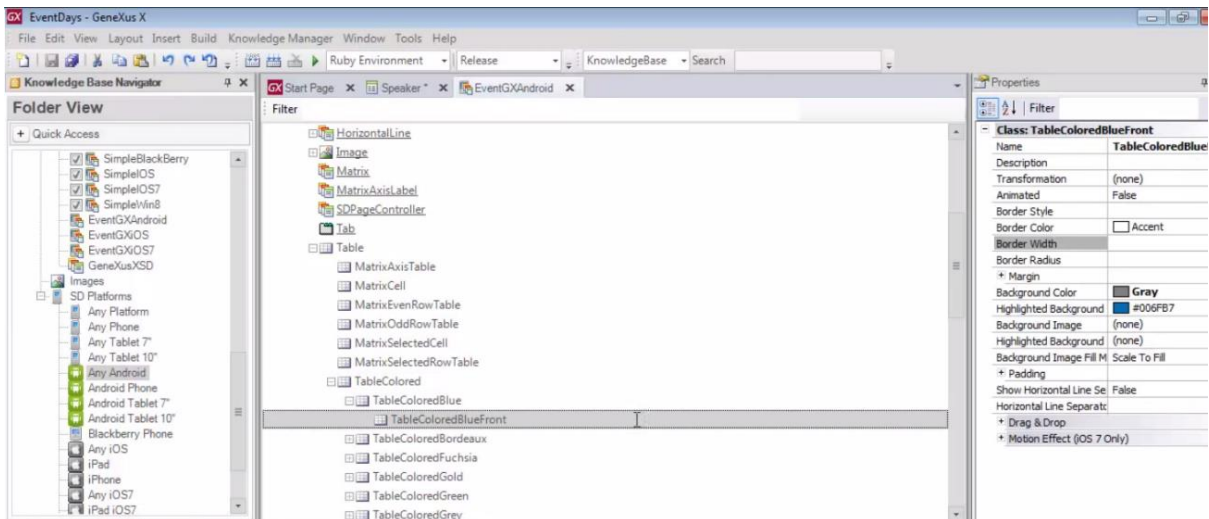
For the attribute we will change its attribute class to **AttributeFrontColorBlue**



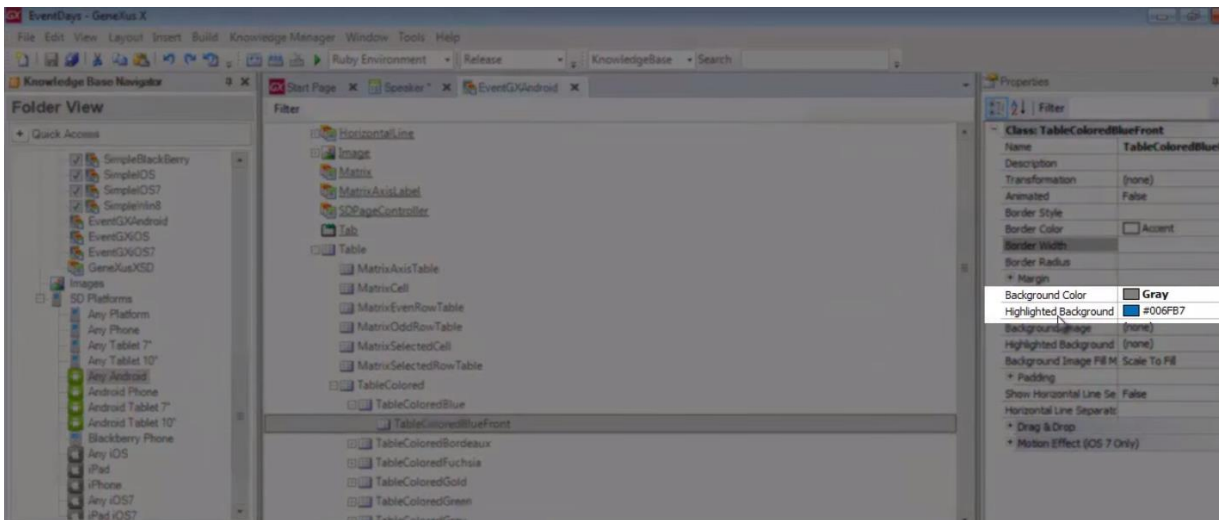
If we open the theme corresponding to the Android platform that we're running (remember that it was EventGXAndroid)



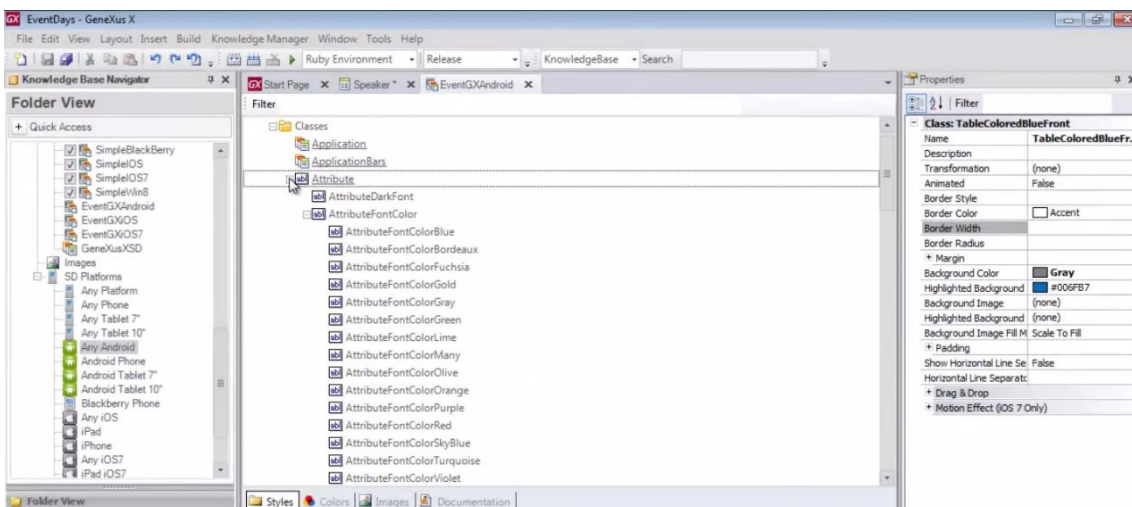
and look for these classes...



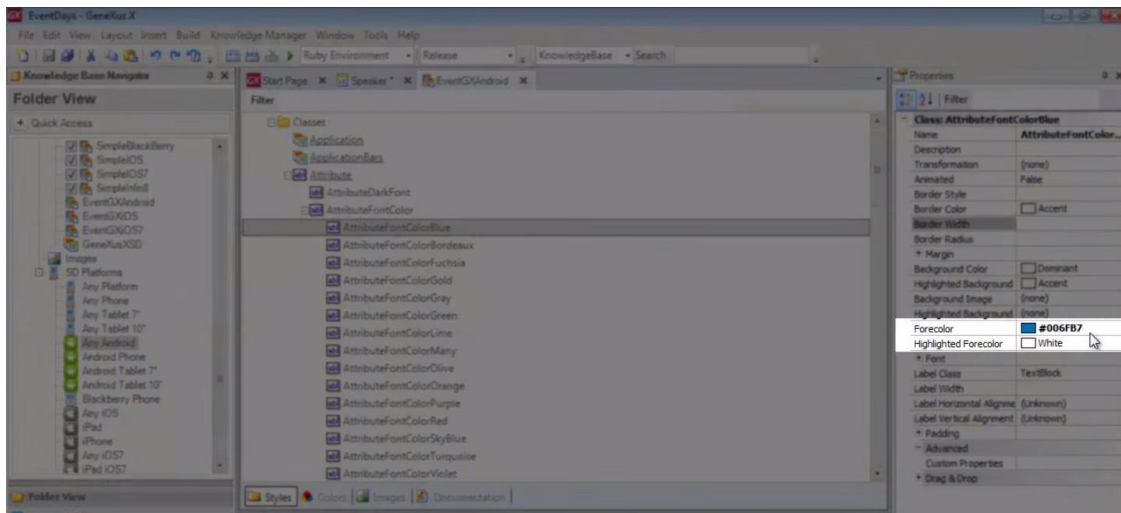
we see that the class **TableColoredBlueFront** is the one that takes the values we want for the properties **BackgroundColor** and **HighlightedBackground** of the table (on one hand):



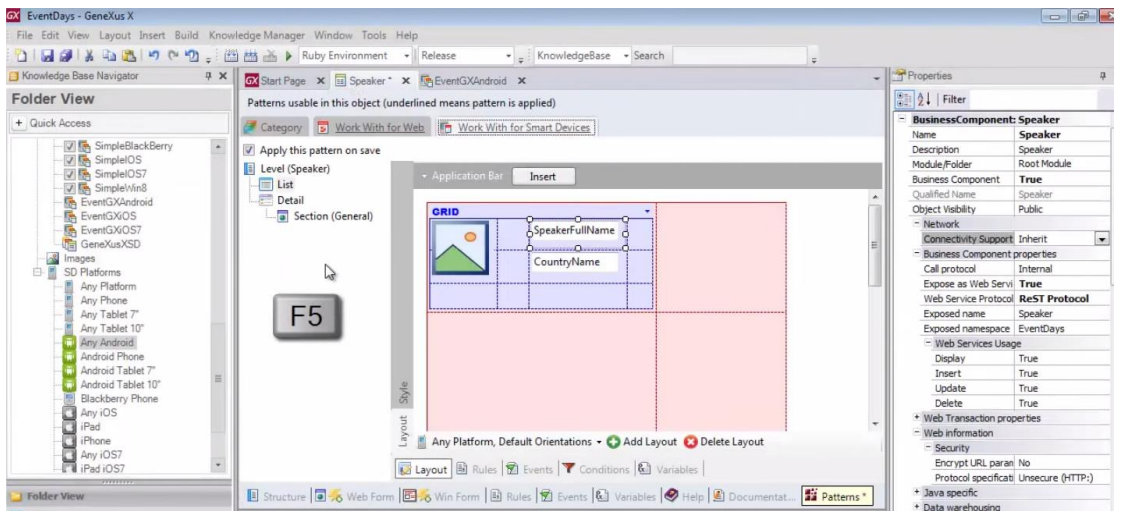
And for the attribute



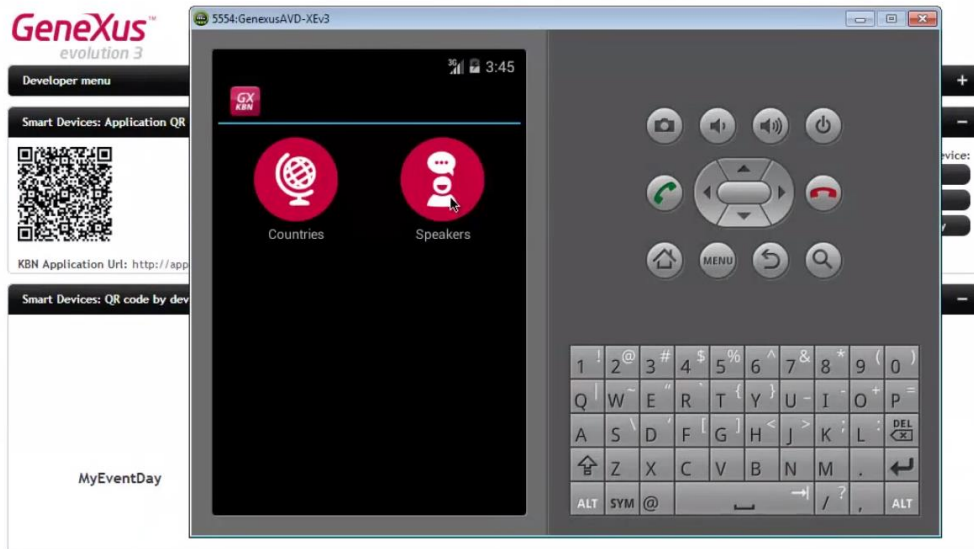
These two:



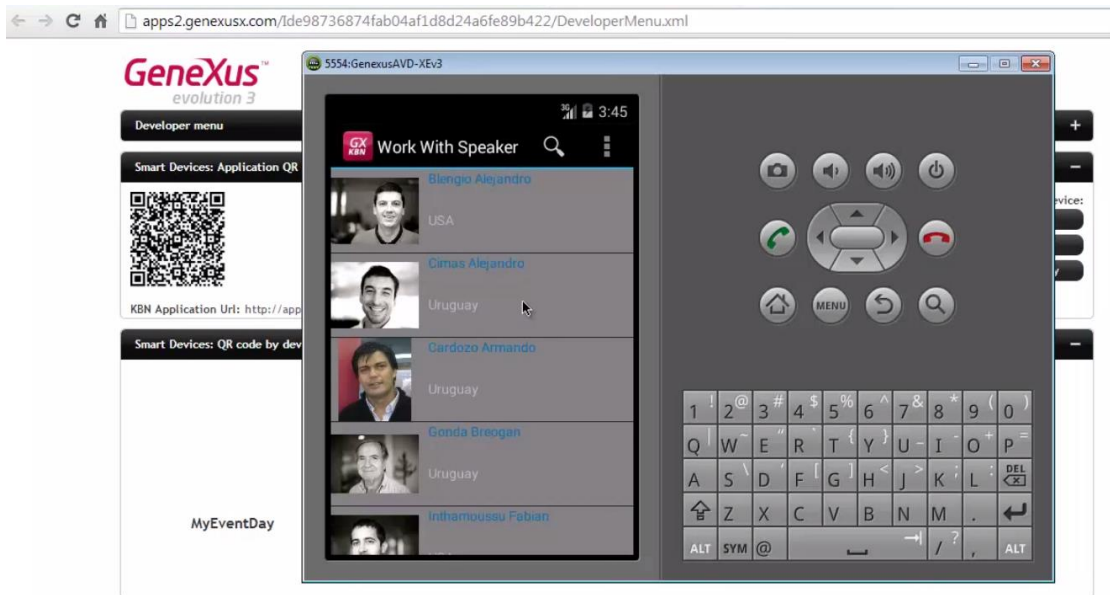
F5



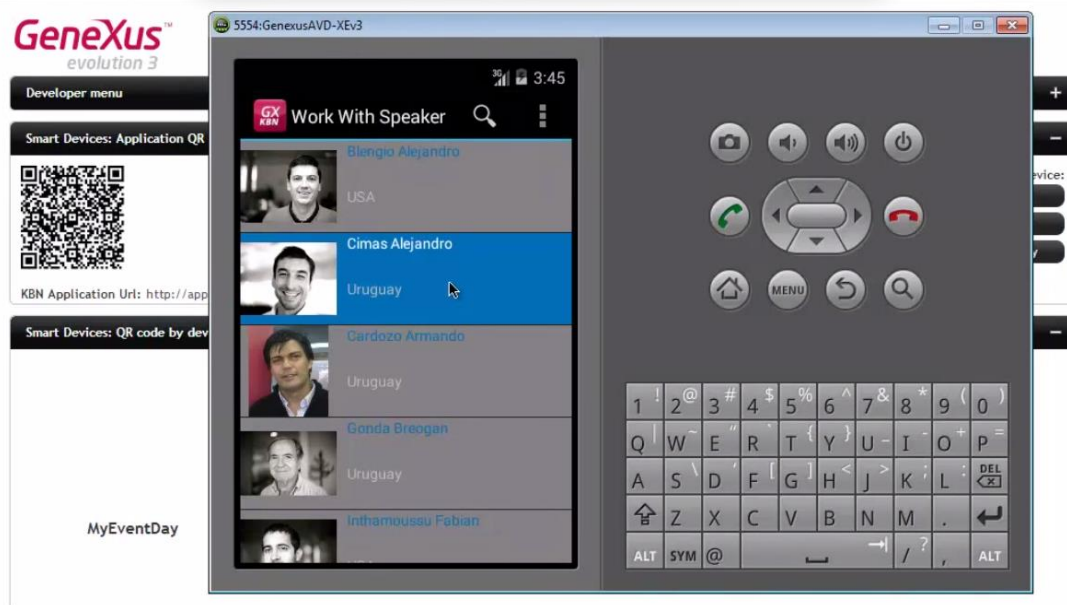
apps2.genexus.com/Id98736874fab04af1d8d24a6fe89b422/DeveloperMenu.xml



Here we see it:



Tapping on an element changes its background color:

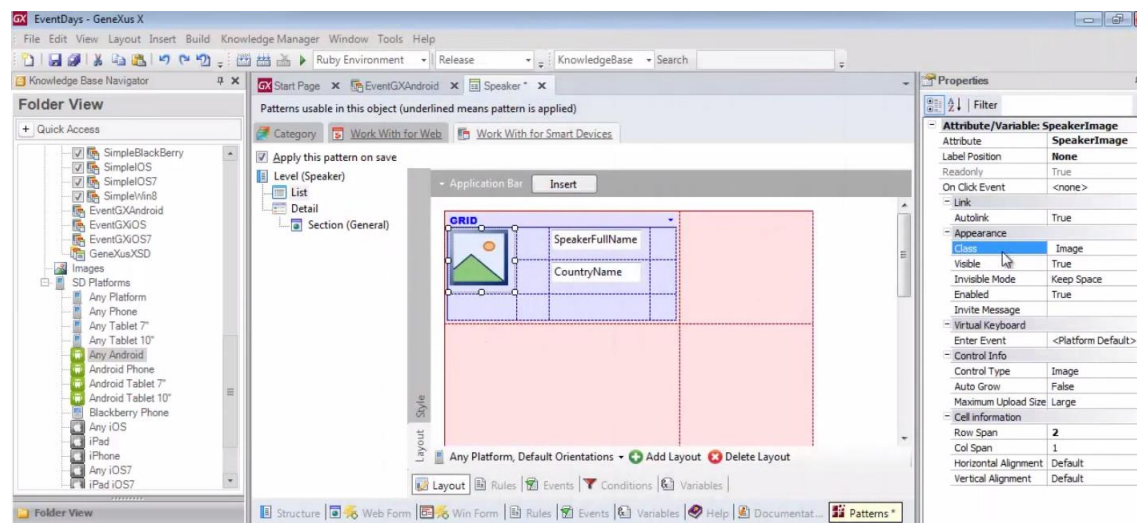


Now let's pay attention to the **shape** of each image within the cell that contains it.

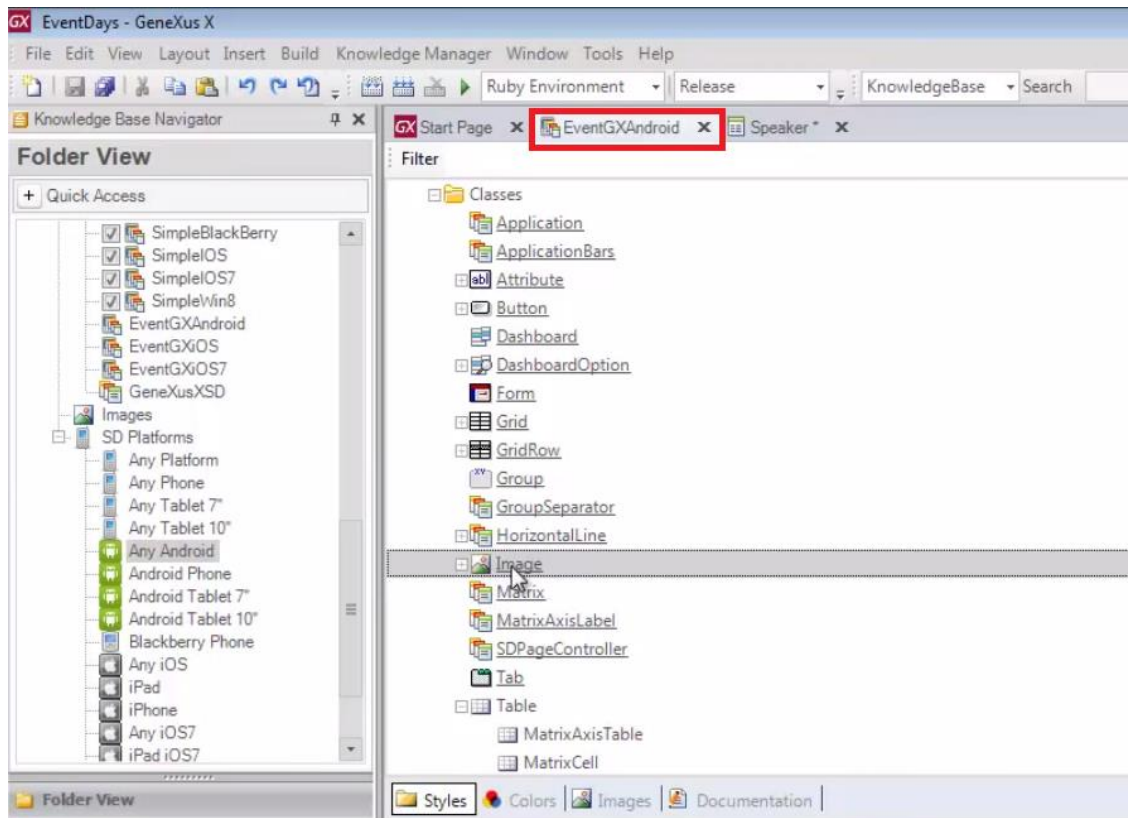


Are these images being scaled? If so, How?

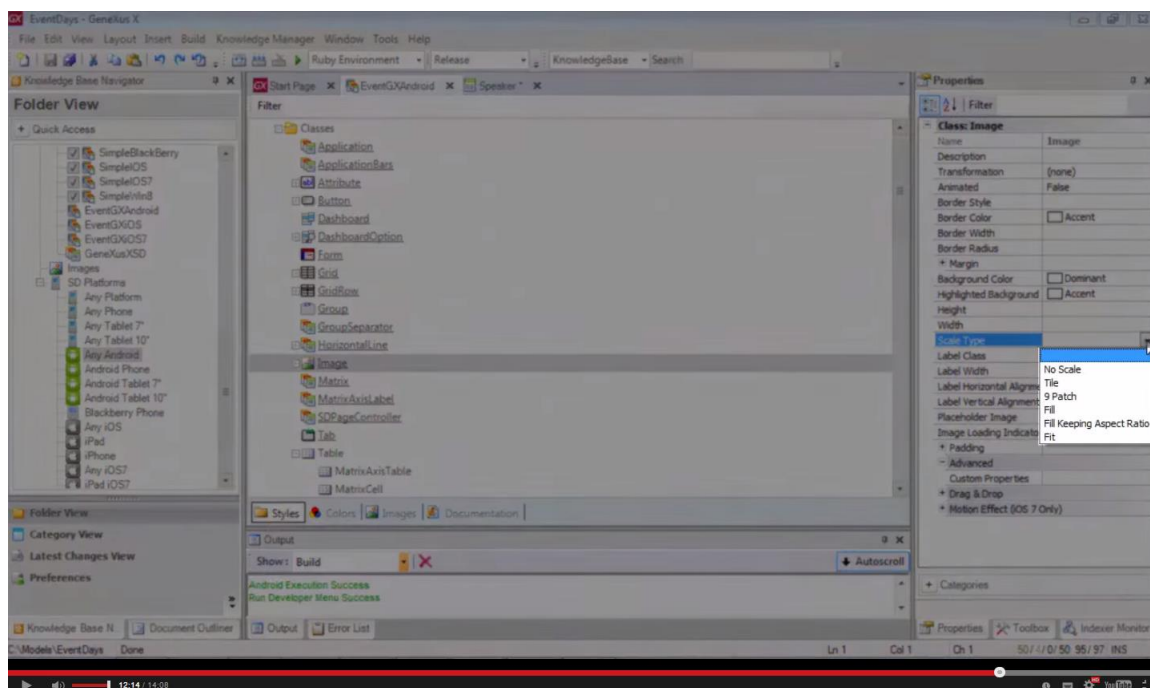
Let's look at the Image control class: Image



If we open this class properties within the theme

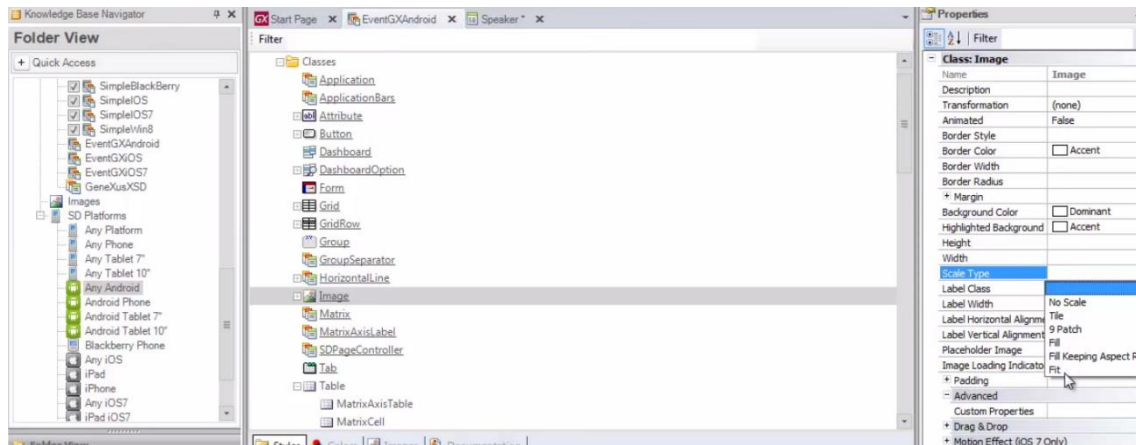


We see that there is a **Scale Type** property that can take one of the following values



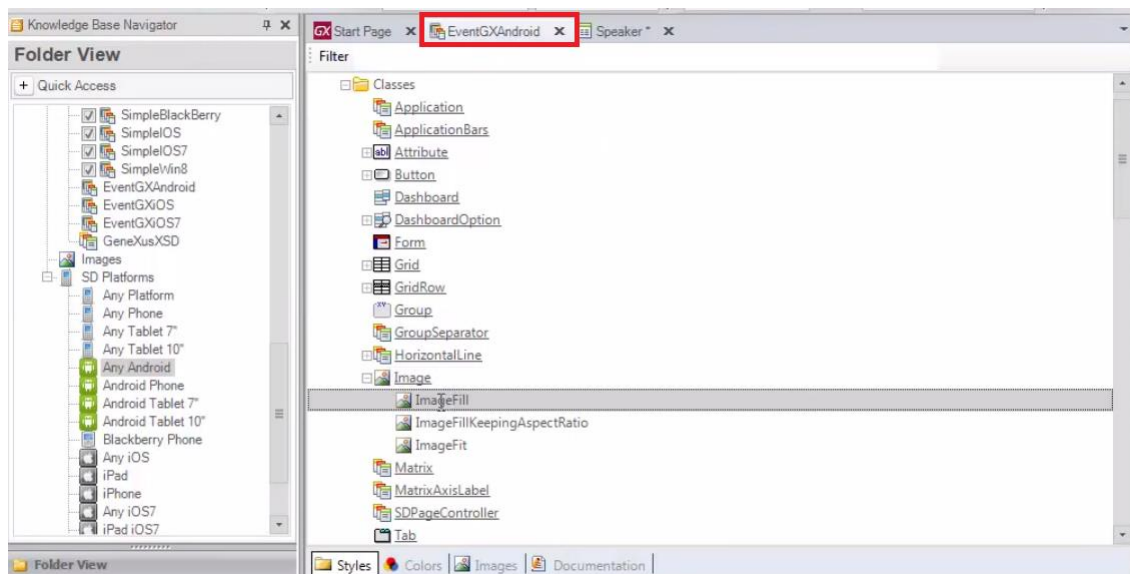
These values will determine the way in which the image is scaled -if it is scaled- within the control area that contains it.

If we don't indicate anything, the value used is Fit

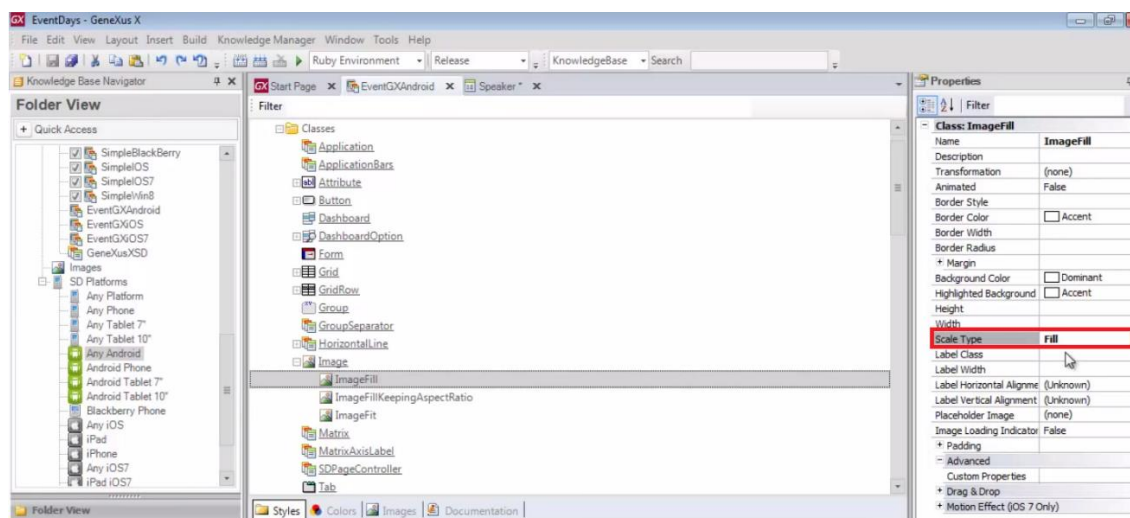


This will cause the image's width and length to be scaled, so as to fit in the space while keeping its original appearance.

Remember that classes have been added to this theme...

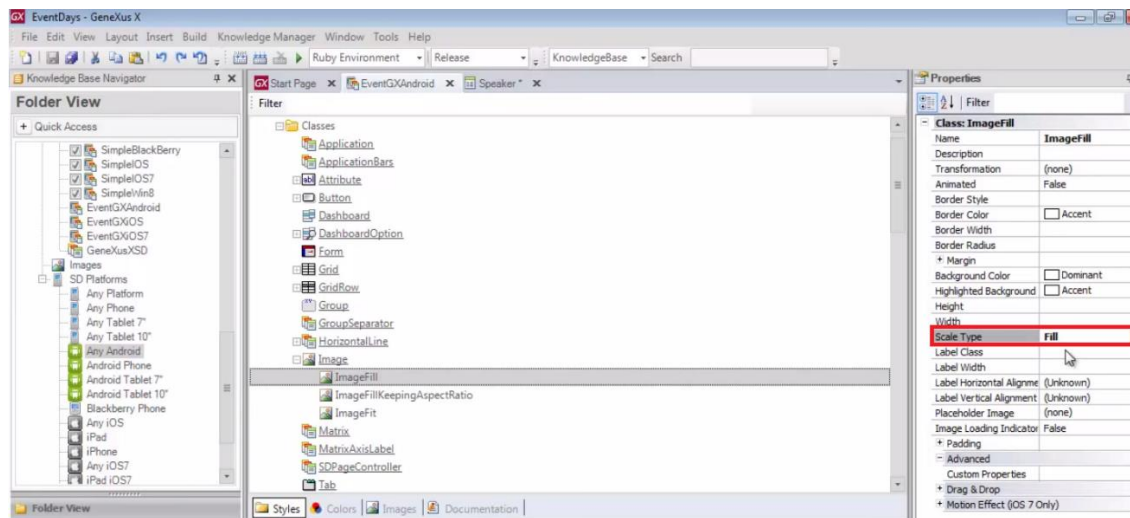


they only set this property

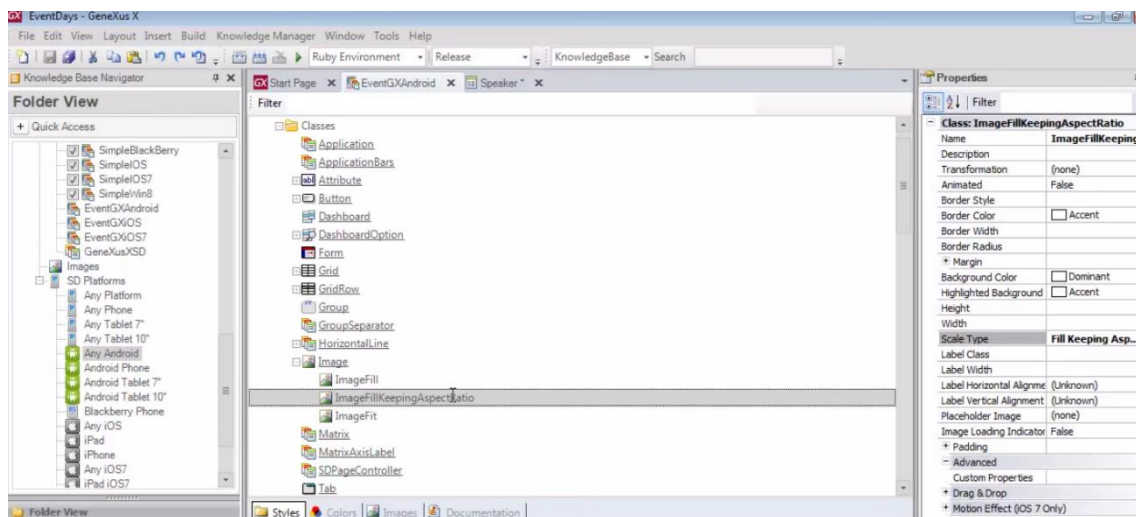


In order to adopt one of the other values.

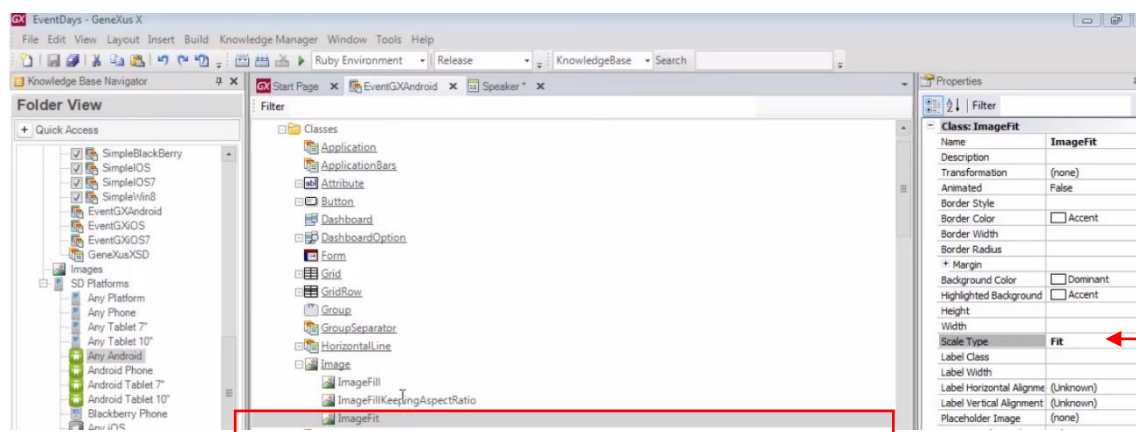
Fill:



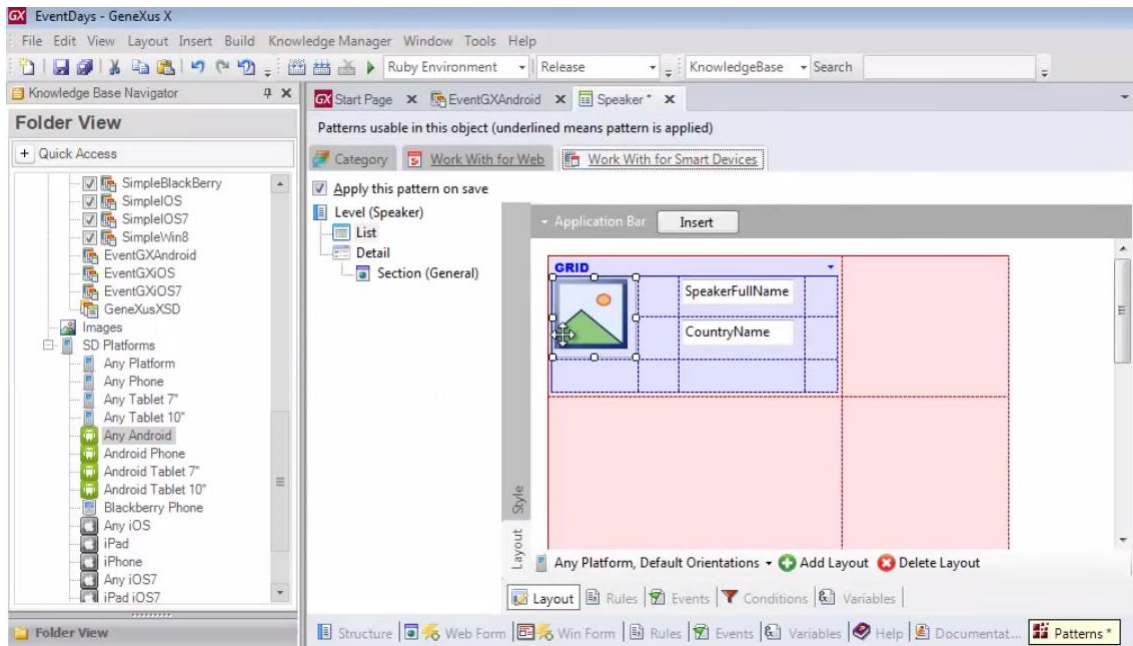
Fill Keeping Aspect Ratio:



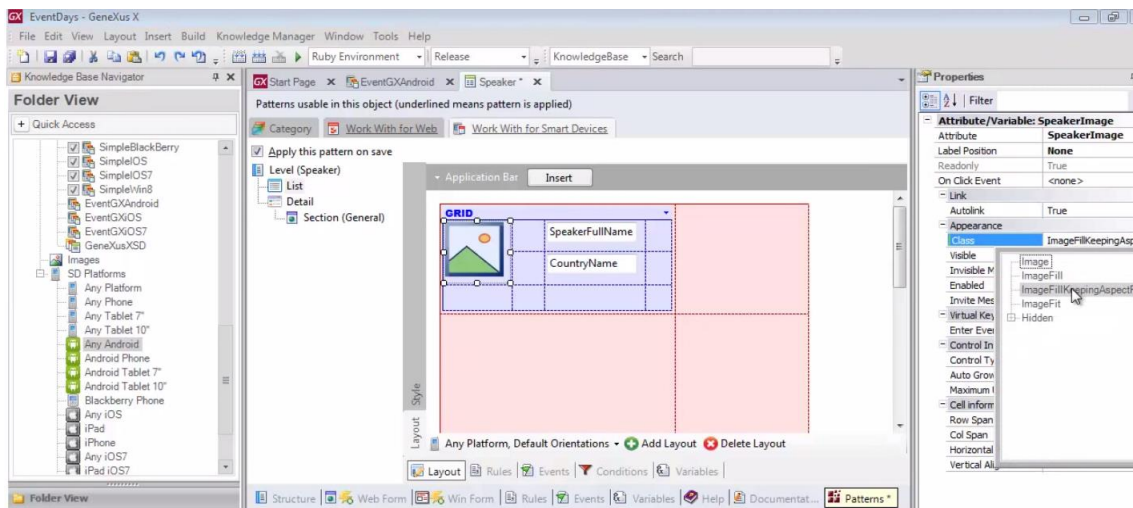
Or Fit:



Suppose that we want to enlarge or reduce our image, so that it occupies the entire cell.



To do so, we will change the class

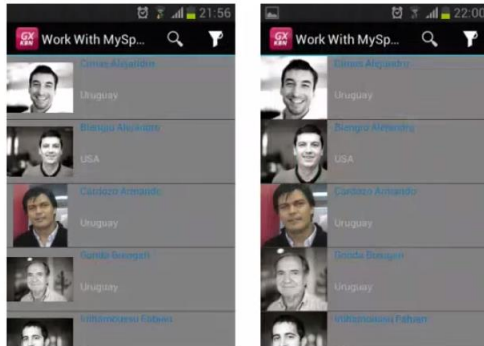


To **ImageFillKeepingAspectRatio**

Let's see it at runtime... F5



## Controls in layouts: image



<b>No Scale</b>	Respects the original size of the image, independently of the control area size.
<b>Tile</b>	The image is not scaled. It is repeated horizontally and vertically to fill the control size.
<b>9 Patch</b>	The image must have the <a href="#">Scalable Image Property</a> set to true. This images contain information about how they should be scaled.
<b>Fill</b>	The image is scaled in width and height in order to fill the whole size of the control area.
<b>Fill Keeping Aspect Ratio</b>	The image makes bigger or smaller in width and height in order to fill the whole size of the control area, but keeping the aspect of the image. For example, if the image size is 100x200, and the control size is 50 x 50, then the image size is converted to 50 x 100.
<b>Fit</b>	The image scales in width and height in order to see it at all, and keeping the aspect of the image. For example, if the image is 100x200, and the control is 50 x 50, then the image is converted to 25 x 50. This is the <b>default</b> value.

Here we see a summary of what each value does.

You will find more information about this topic in our wiki.

## Controls in layouts

Control Labels, tables, images

Grid: Multiple layouts per row

Control types

Detail &lt;section content&gt;

Canvas &amp; Transformations

This is the end of the first item proposed in relation to controls in layouts... and now we will talk about the second one.

Controls in layouts

Control Labels, tables, images

Grid: Multiple layouts per row

Control types

Detail <section content>

Canvas & Transformations

