Challenge 3

This challenge is quite short and consists in showing different data items in the "UserInfo" WebPanel defined in challenge 1.

Let's do this.

We will create a variable for each requested data item to be displayed and, once this is done, we add them to the Layout.

Just for design reasons, we will set them all as Readonly.

Now let's see the code. As all the data corresponds to the GAM user, we will use the GAMUser External Object to get them inside the Start event, in order to load them when accessing the WebPanel.

We do a Build and verify.

Once inside the WebPanel, we have all the data requested in the challenge.